



Lecture 5

Biosignal Analysis – 1

Digital Signal Processing and Analysis
in Biomedical Systems



Contents

- What and why we analyze signals?
- Unified approach and stages.
- Feature Extraction – 1
- Fourier Analysis

What are biosignals?

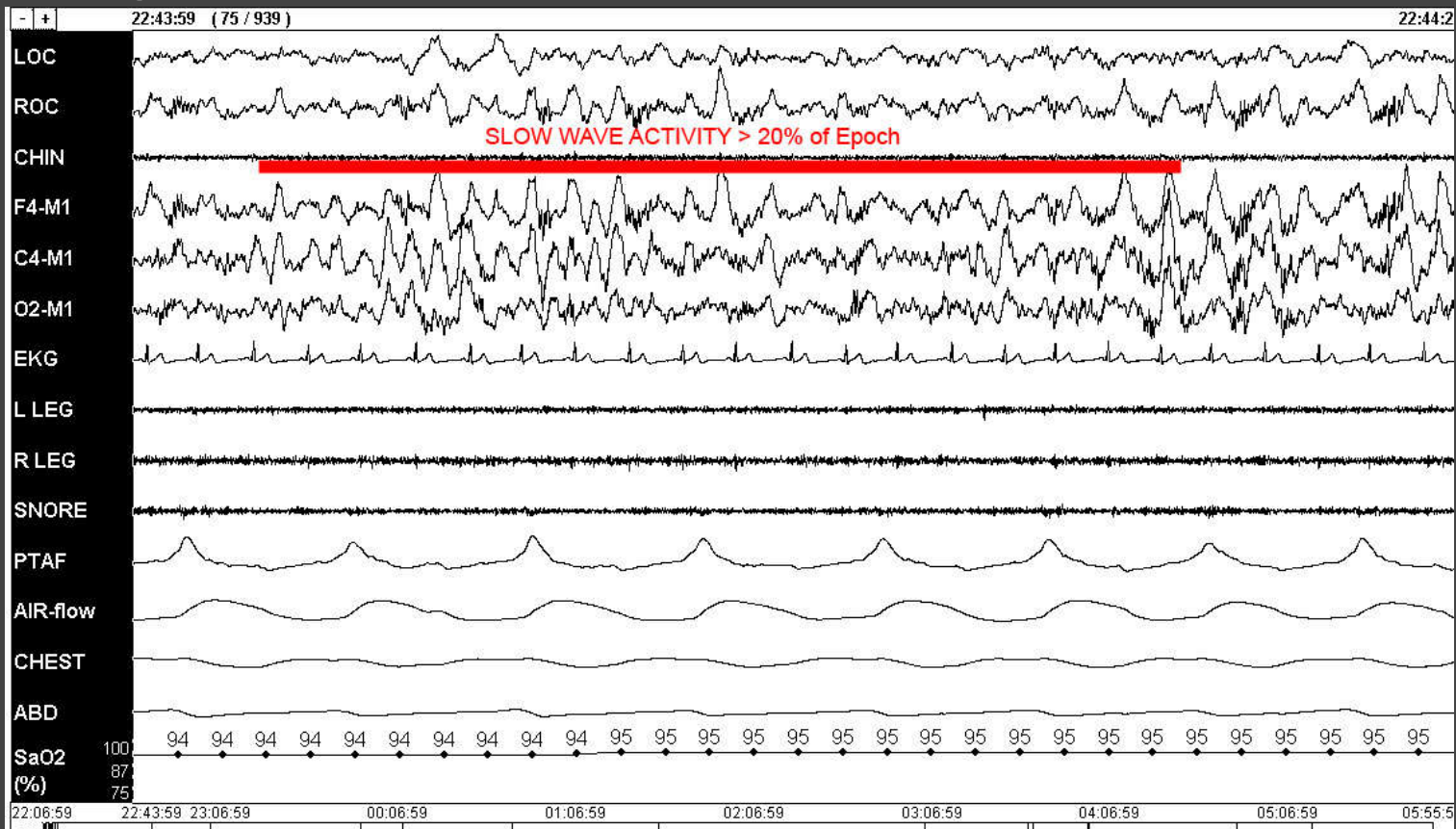
All types of biomedical systems either **generate** the signals to influence the human body, or **analyze** biosignals to extract useful information about functioning of human body.

Signal – is the parameter that is observable from the object.

Biosignal is a description of physiological phenomenon of any nature.

Bio+Signal = “living object” + “function that carries information about the behavior or state”. **Biosignals** are the key objects in **Biosystems**.

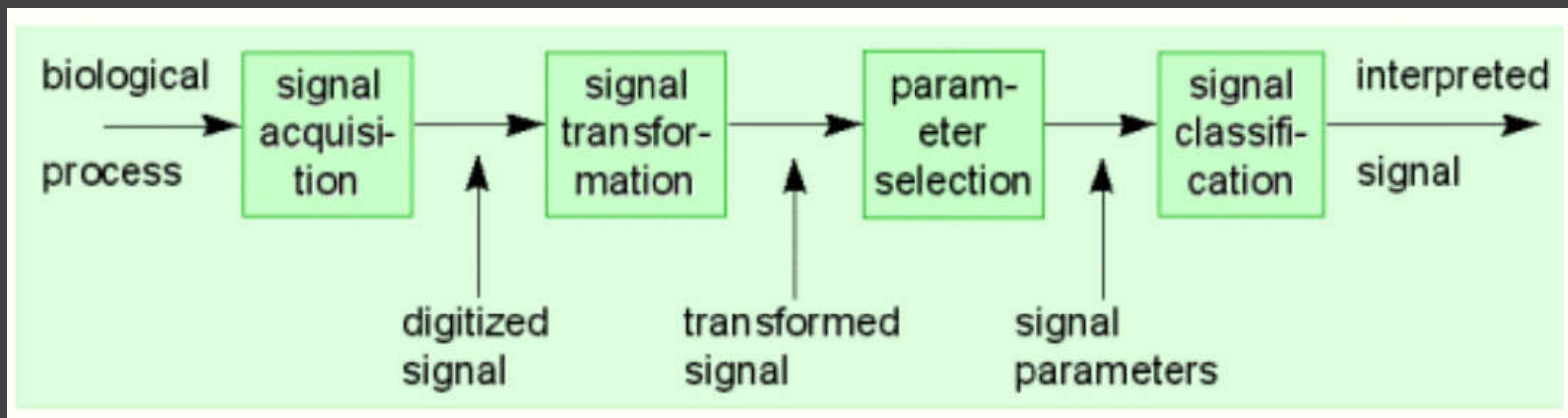
PSG signal



Signal analysis

The purpose of signal analysis is to **extract parameters** of input signals to further convert it into information about the object:

- Diagnosis,
- Prognosis.



Analysis = Feature Extraction

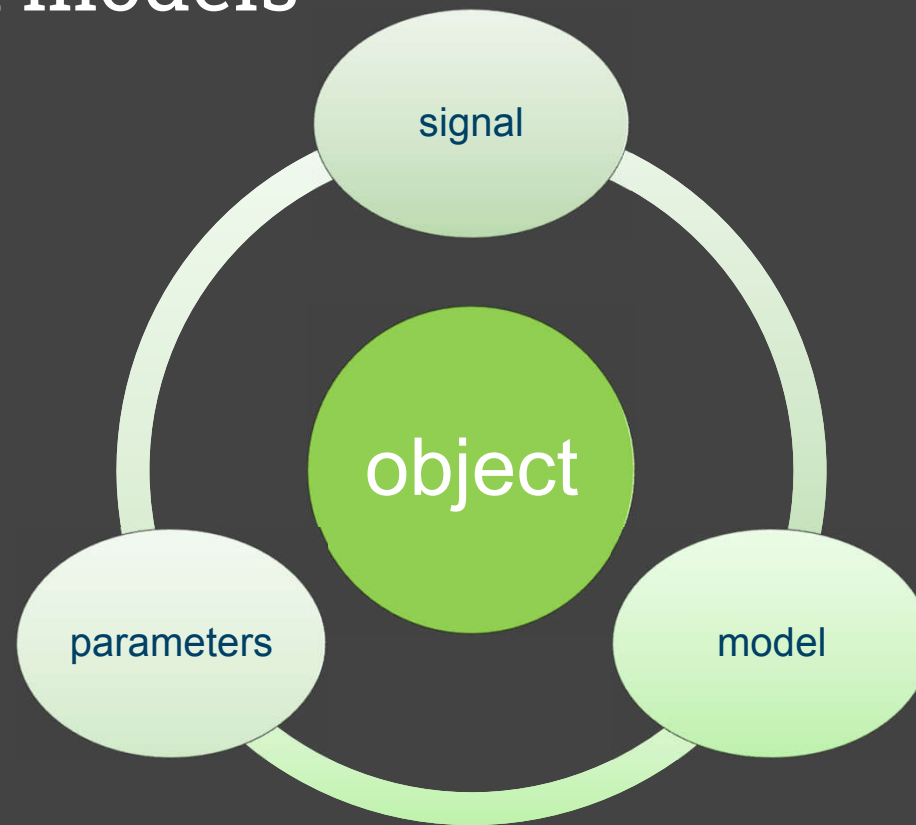
Signal **feature** is the **measurable property** of the signal being analysed.

Feature engineering – **extraction, selection** and **construction** of feature sets. It requires deep domain expertise and:

- Knowledge,
- Experimentation,
- Intuition.

Feature Learning – the techniques that transform raw data into the representation that can be further used in ML tasks.

Signals and models



Features of (bio)signals

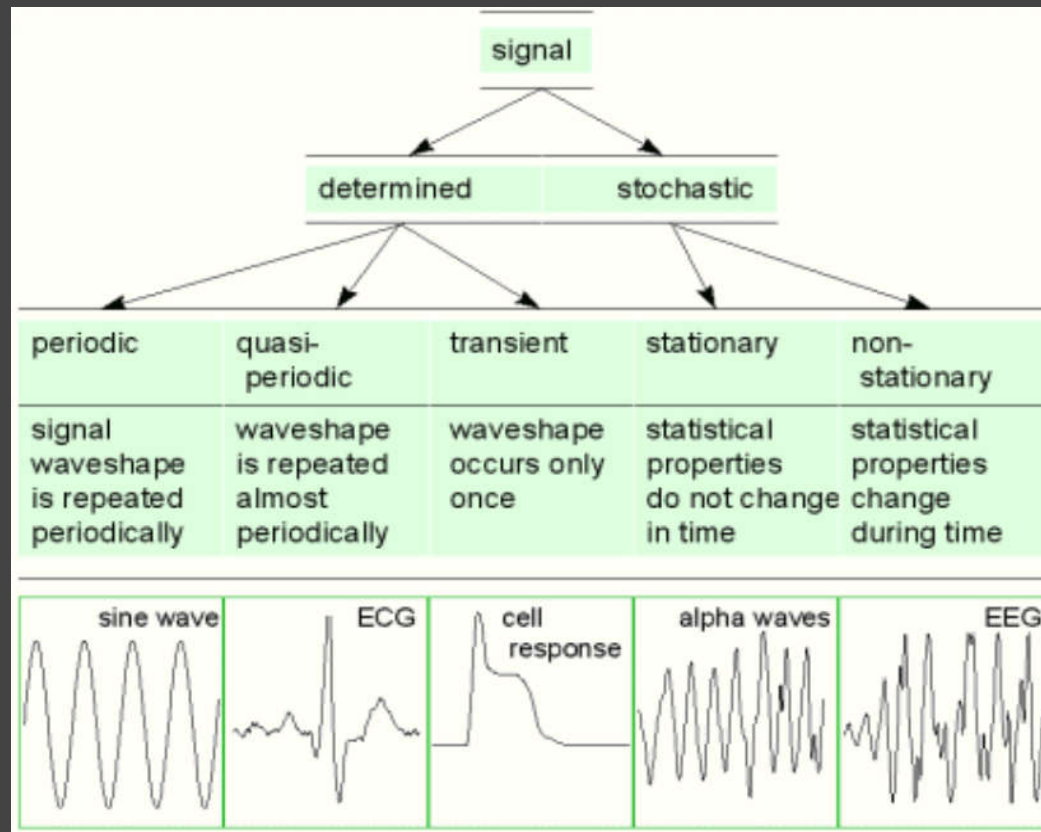
Feature extraction is based on the analysis of signal.

Selection of method for analysis:

- Type of process/object under analysis
- Type of signal
- Type of function

Information we need to extract from the signal = information about the process or object of interest

Types of biosignals



Signal Analysis approaches

- Linear / non-linear
- Univariate / multivariate

	Linear	Non-linear
Univariate	$R = F[s(t)],$ $F[as_1(t) + bs_2(t)] = aF[s_1(t)] + bF[s_2(t)]$	$R = F[s(t)],$ $F[as_1(t) + bs_2(t)] \neq aF[s_1(t)] + bF[s_2(t)]$
Multivariate	$R = F[s_1(t), s_2(t), s_3(t), \dots, s_N(t)],$ $F[as_1(t) + bs_2(t)] = aF[s_1(t)] + bF[s_2(t)]$	$R = F[s_1(t), s_2(t), s_3(t), \dots, s_N(t)],$ $F[as_1(t) + bs_2(t)] \neq aF[s_1(t)] + bF[s_2(t)]$

Linear Univariate analysis

- Fourier analysis
- Short-time Fourier transform
- Wavelet analysis

Fourier Analysis

Fourier decomposition is the representation of signals as a weighted sum of sinusoidal components, each with its own magnitude, frequency and initial phase.

Types of Fourier decompositions (continuous/discrete):

- Fourier series (for periodic infinite signals)
- Fourier Integral transform (for non-periodic, finite signals)

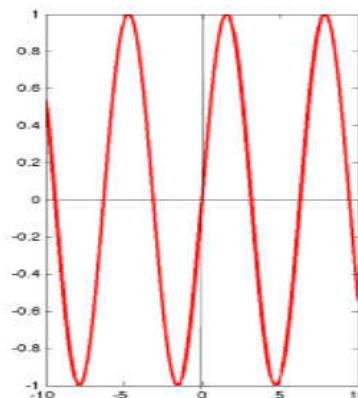
Fourier Series – 1

A function f is periodic, with period T if and only if:

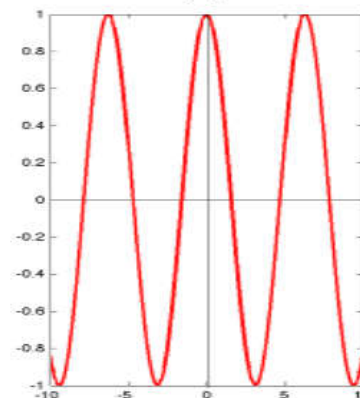
$$\forall x, \quad f(x + T) = f(x)$$

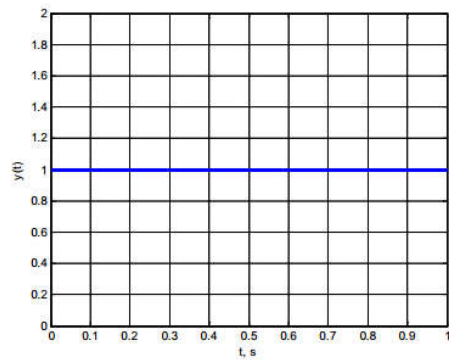
Examples of periodic functions:

sin(t)

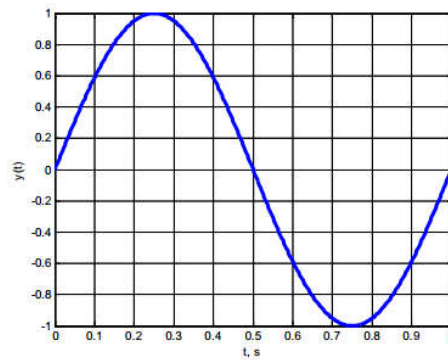


cos(t)

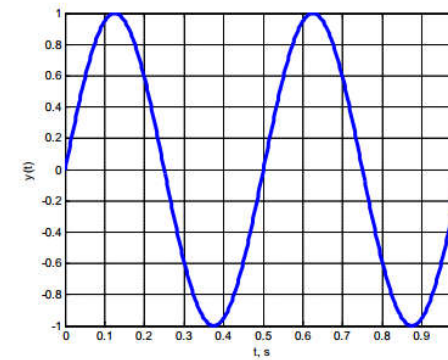




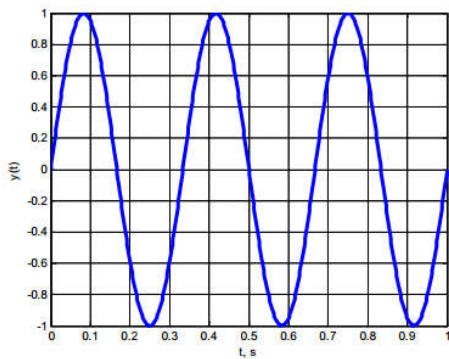
0 Гц



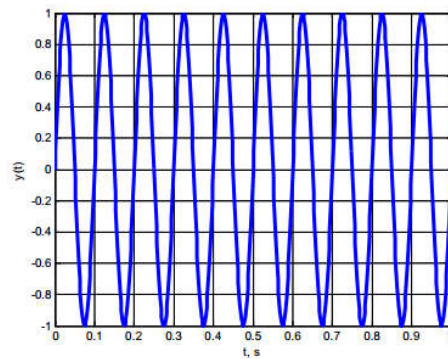
1 Гц



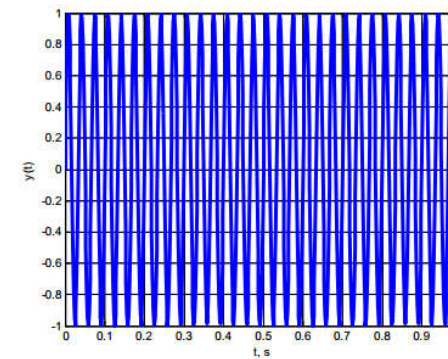
2 Гц



3 Гц



10 Гц



30 Гц

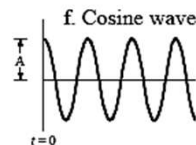
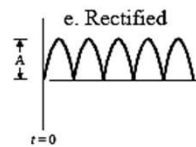
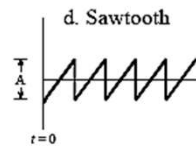
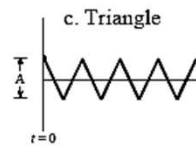
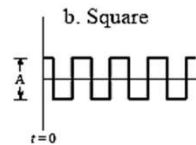
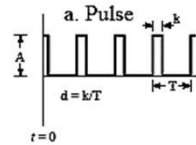
Fourier Series – 2

A Fourier series of a periodic function f (with period 2π) defined as an expansion of f in a series of sines and cosines such as

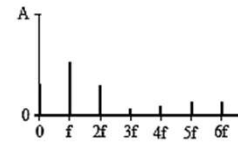
$$f(x) = \frac{a_0}{2} + \sum_{n=1}^{\infty} (a_n \cos nx + b_n \sin nx).$$

Fourier series are named in honor of Joseph Fourier (1768-1830), who made important contributions to the study of trigonometric series.

Time Domain



Frequency Domain

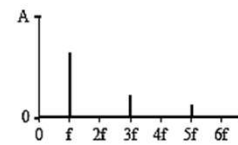


$$a_0 = A d$$

$$a_n = \frac{2A}{n\pi} \sin(n\pi d)$$

$$b_n = 0$$

($d = 0.27$ in this example)

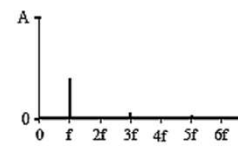


$$a_0 = 0$$

$$a_n = \frac{2A}{n\pi} \sin\left(\frac{n\pi}{2}\right)$$

$$b_n = 0$$

(all even harmonics are zero)

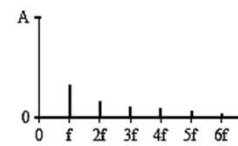


$$a_0 = 0$$

$$a_n = \frac{4A}{(n\pi)^2}$$

$$b_n = 0$$

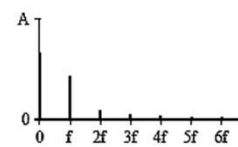
(all even harmonics are zero)



$$a_0 = 0$$

$$a_n = 0$$

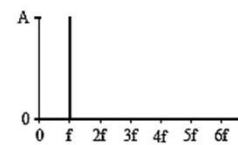
$$b_n = \frac{A}{n\pi}$$



$$a_0 = 2A/\pi$$

$$a_n = \frac{-4A}{\pi(4n^2 - 1)}$$

$$b_n = 0$$



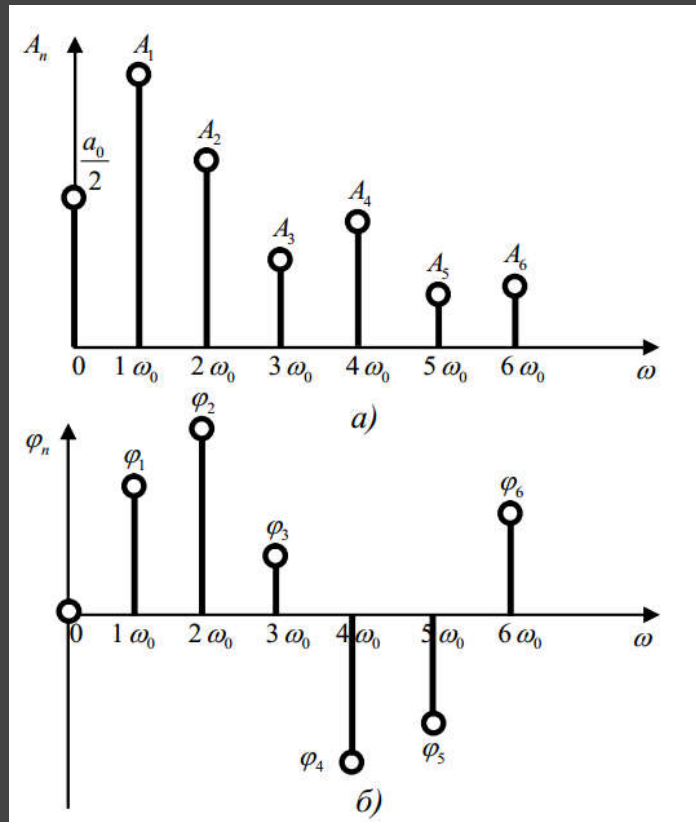
$$a_1 = A$$

(all other coefficients are zero)

Fourier Series – 3

$$x(t) = c_0 + \sum_{n=1}^{+\infty} 2|c_n| \cos(n\omega_0 t + \varphi_n)$$

Amplitude and Phase spectra



Integral Fourier Transform – 1

$$F(j\omega) = \int_{-\infty}^{+\infty} x(t) e^{-j\omega t} dt$$

$$x(t) = \frac{1}{2\pi} \int_{-\infty}^{+\infty} F(j\omega) e^{j\omega t} d\omega$$

Integral Fourier Transform – 2

$$F(\omega) = R(\omega) + iI(\omega) = A(\omega)e^{i\Phi(\omega)}$$

$$A(\omega) = |F(\omega)| = \sqrt{R^2(\omega) + I^2(\omega)}$$

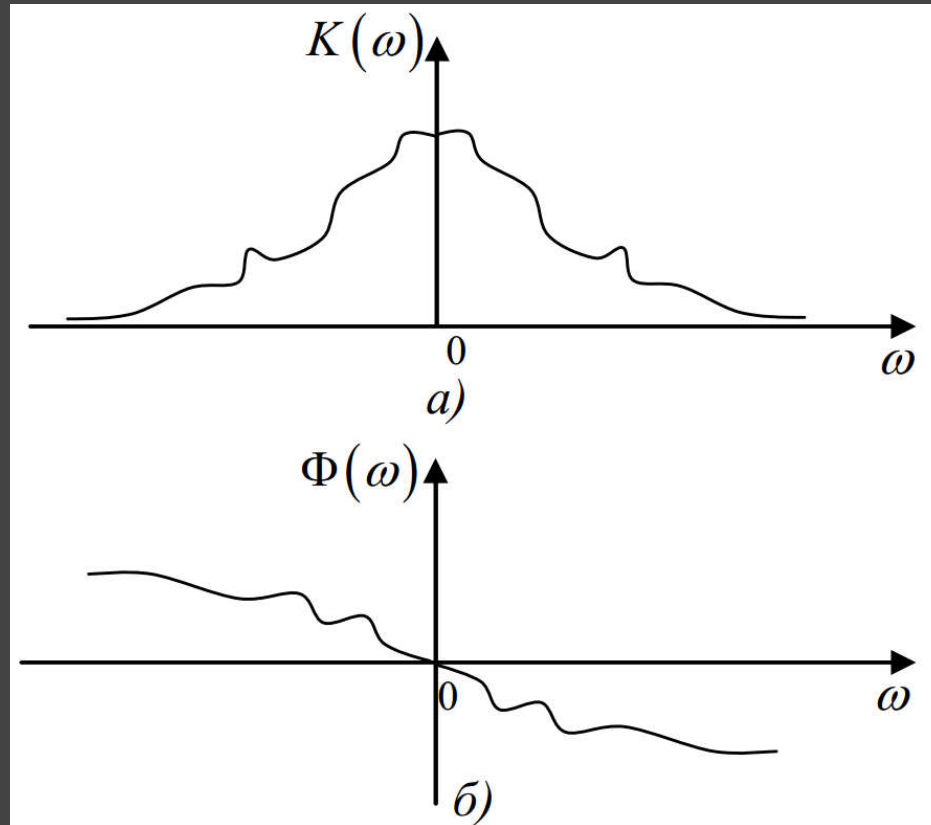
$$\Phi(\omega) = \arg F(\omega) = \arctan \frac{I(\omega)}{R(\omega)}$$

$A(\omega)$ **Amplitude spectrum**

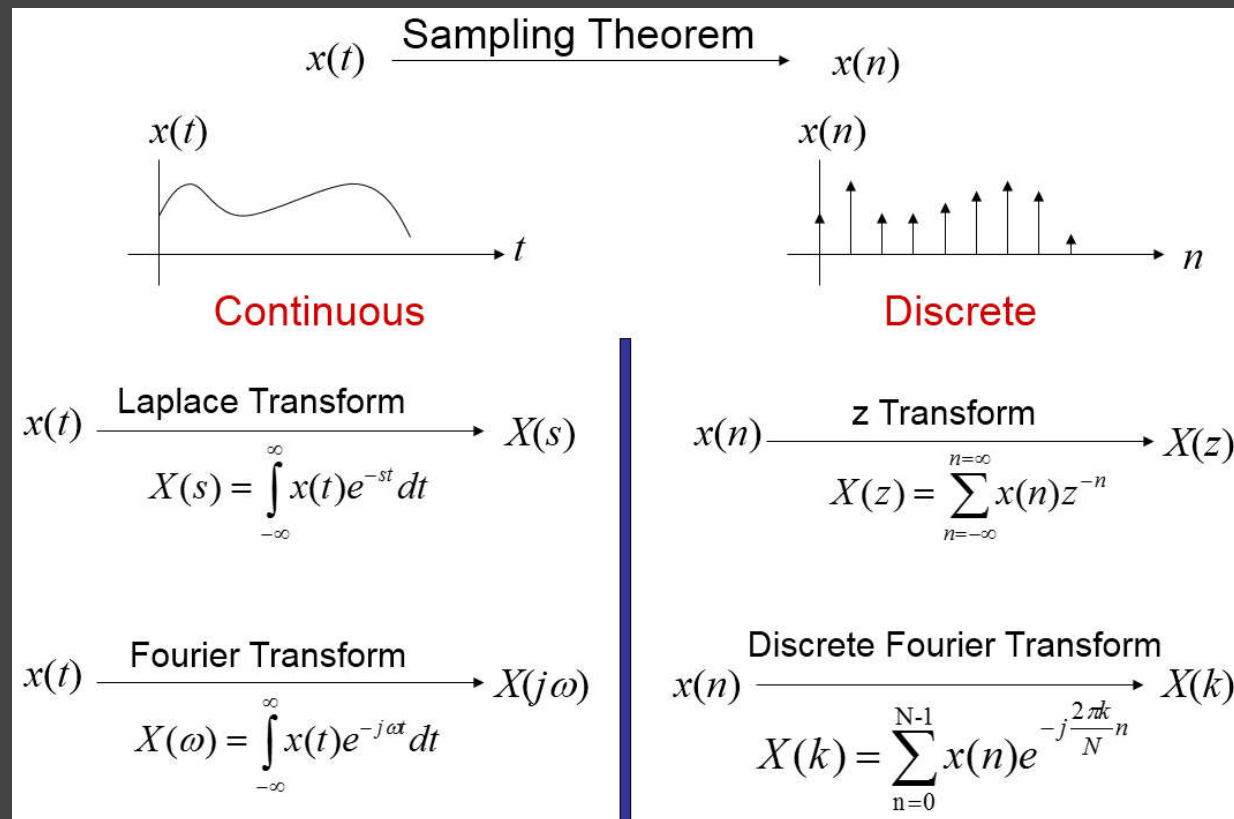
$\Phi(\omega)$ Phase spectrum

In most application it is the amplitude (or the power) spectrum that is of interest.

Integral Fourier Transform – 3



Digital Fourier Transform – 2



Digital Fourier Transform – 3

$$F_0[n] = \frac{1}{\sqrt{N}}$$

$$F_1[n] = \frac{1}{\sqrt{N}} e^{2\pi j \frac{n}{N}}$$

$$F_2[n] = \frac{1}{\sqrt{N}} e^{4\pi j \frac{n}{N}}$$

$$F_3[n] = \frac{1}{\sqrt{N}} e^{6\pi j \frac{n}{N}}$$

...

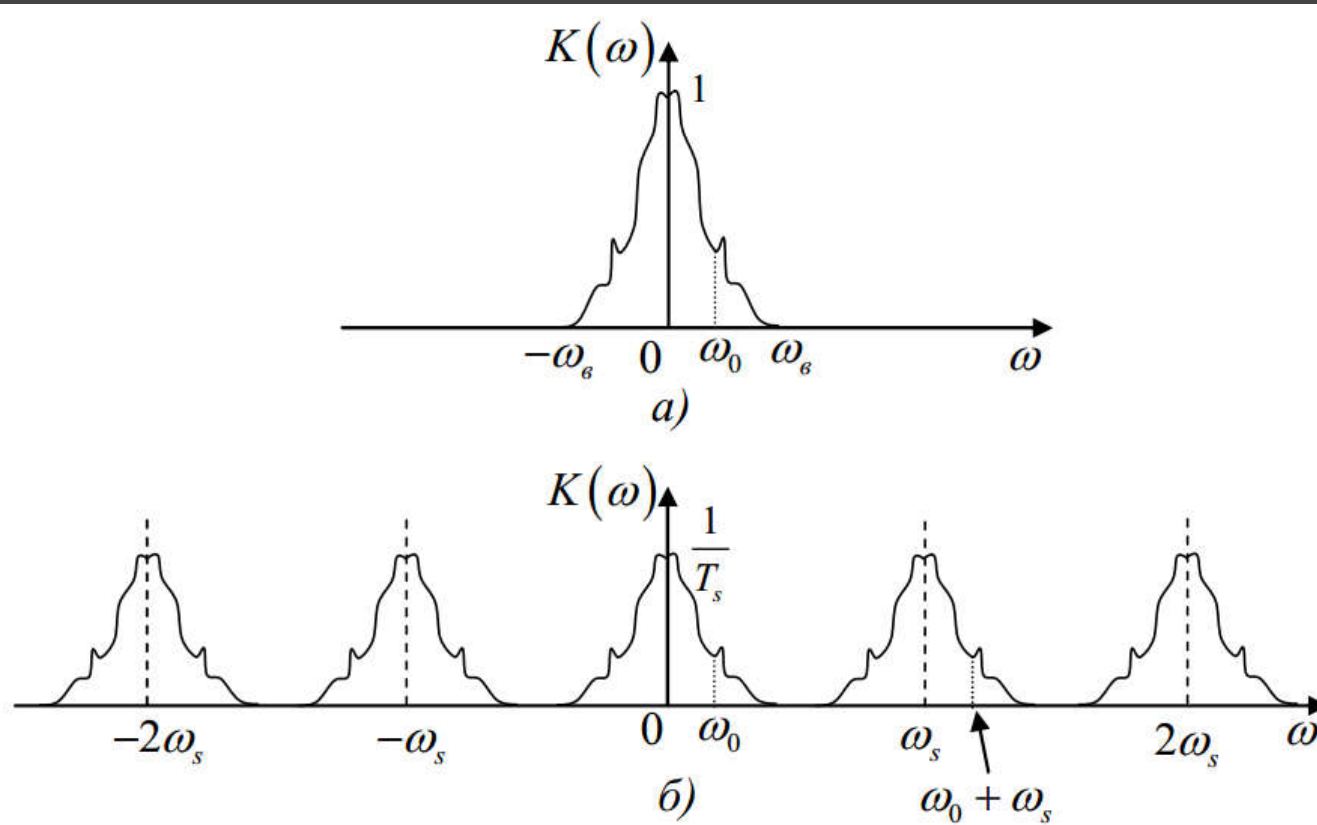
$$F_{N-1}[n] = \frac{1}{\sqrt{N}} e^{2\pi j (N-1) \frac{n}{N}}$$

$$c[m] = \frac{1}{N} \sum_{n=0}^{N-1} x[n] e^{-2\pi j \frac{m}{N} n}$$

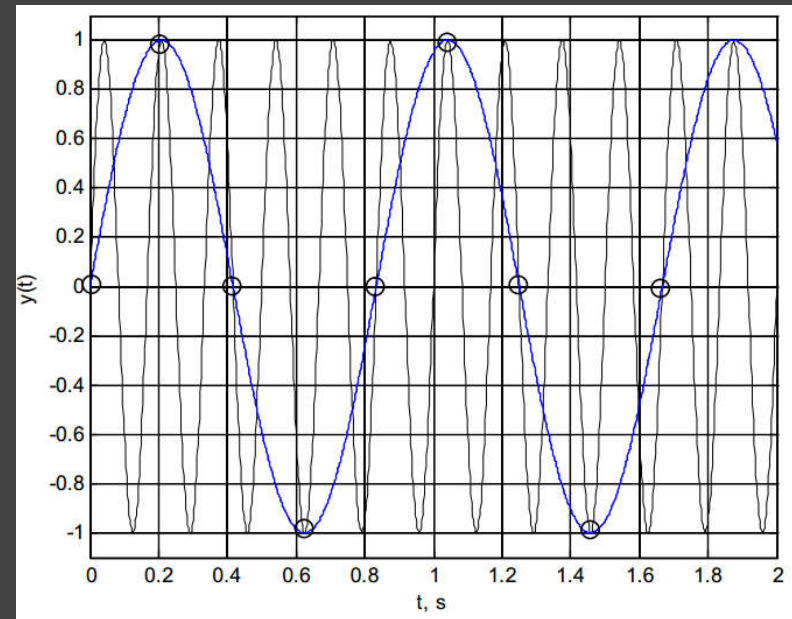
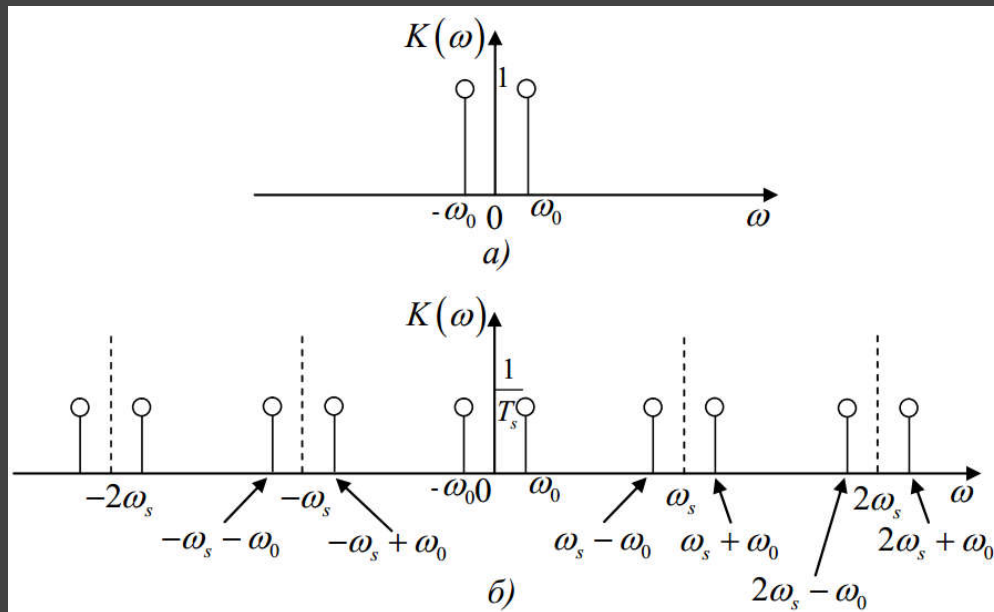
$$x[n] = \sum_{m=0}^{N-1} c[m] e^{2\pi j \frac{m}{N} n}$$

$$c[m] = |c[m]| e^{j \arg(c[m])} = K[m] e^{j\Phi[m]}$$

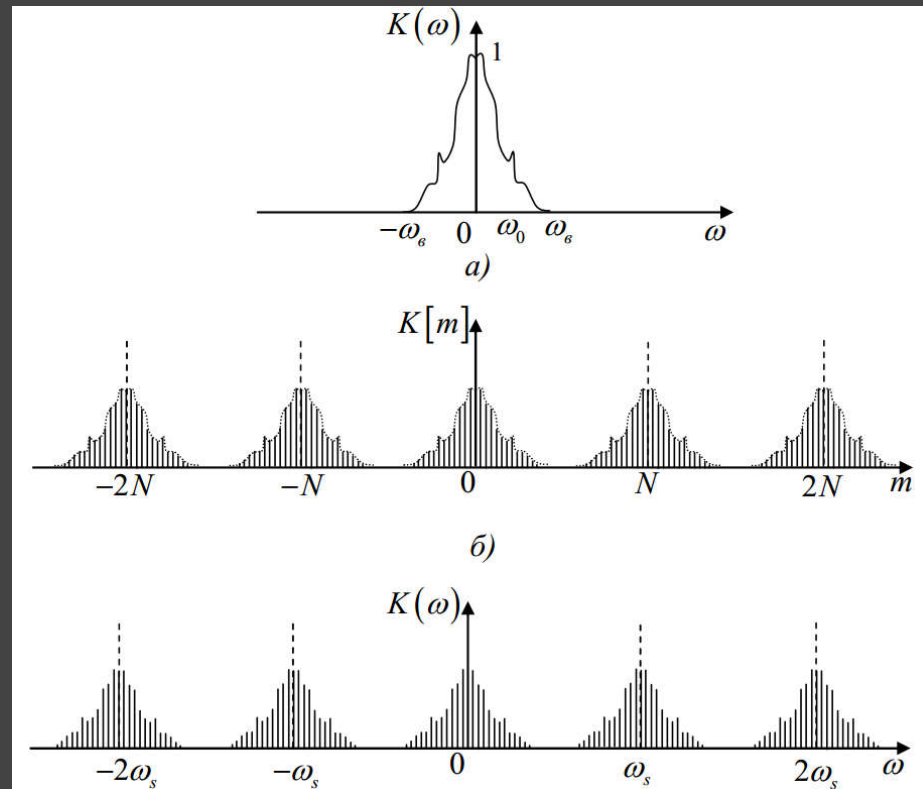
Digital Fourier Transform – 4



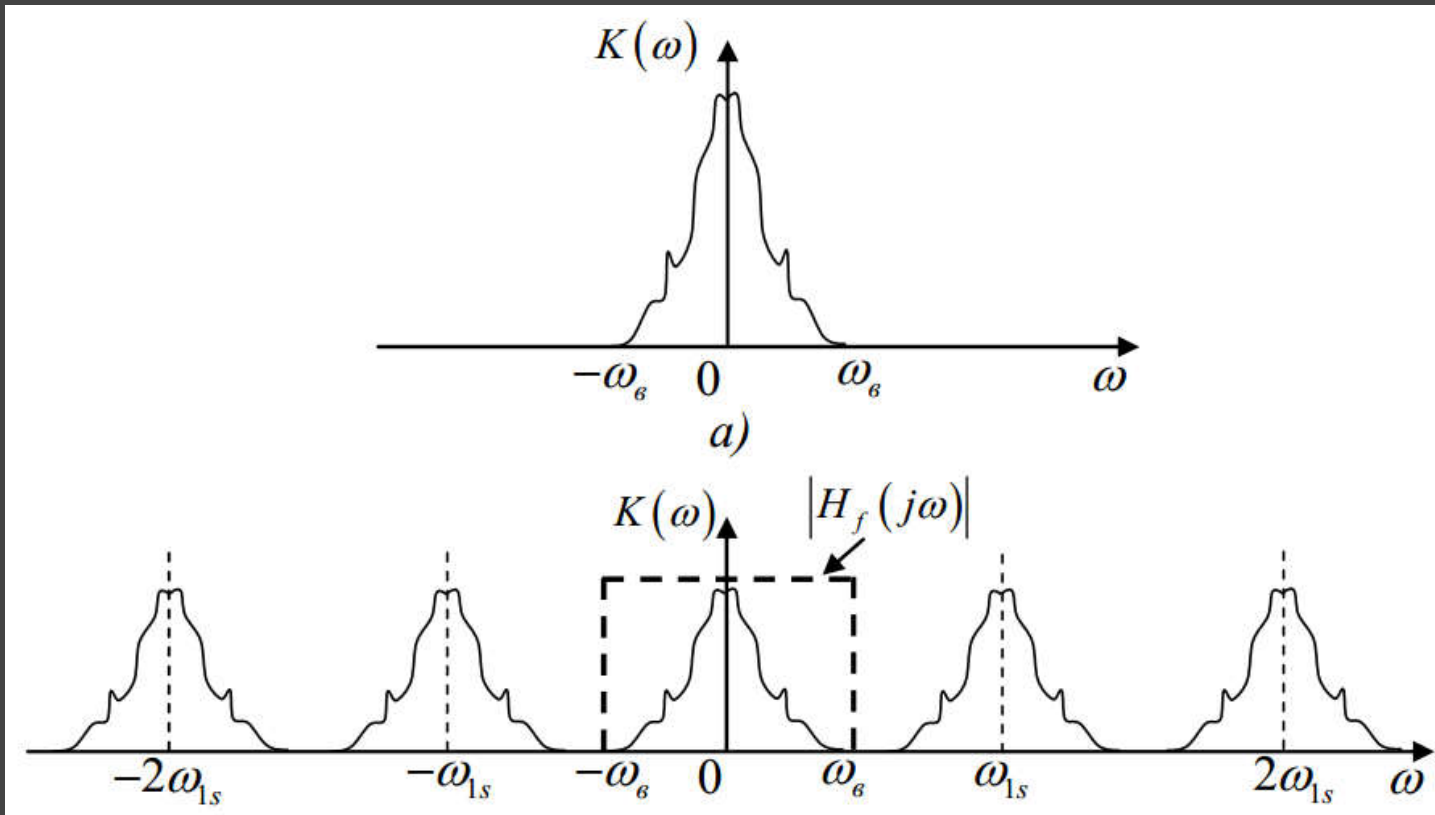
Digitization of sinusoidal wave



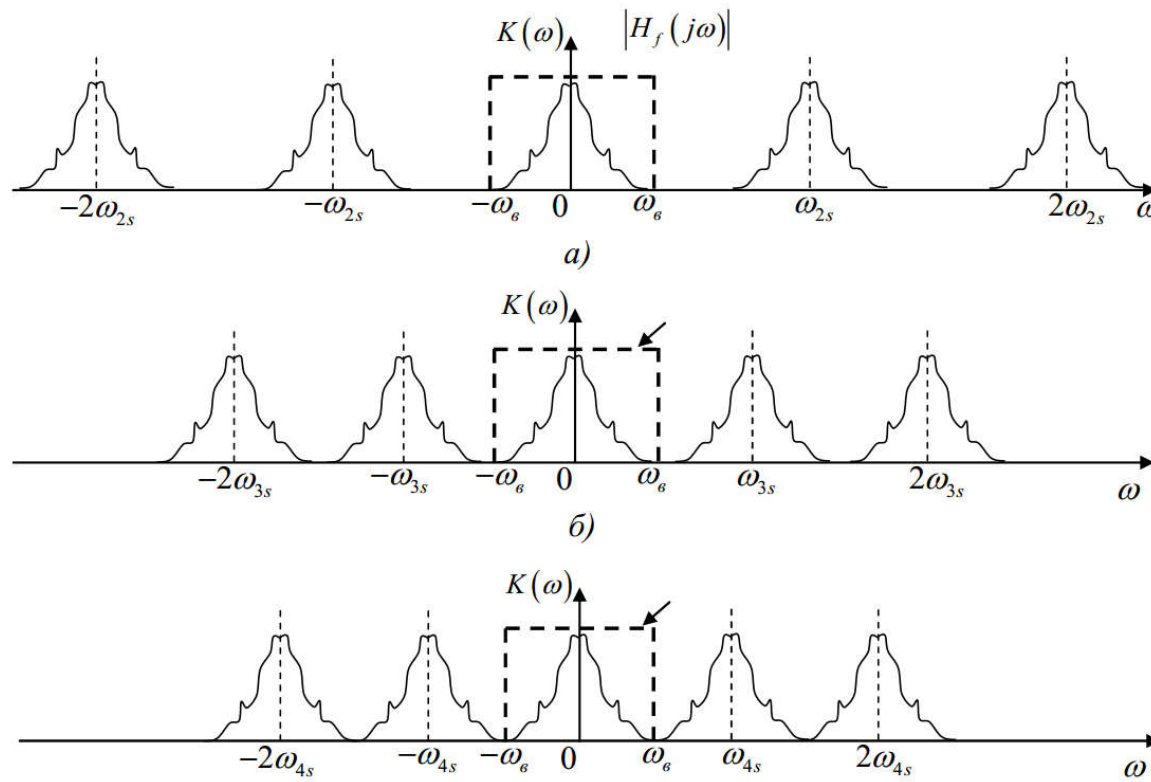
Digital Fourier Transform – 5



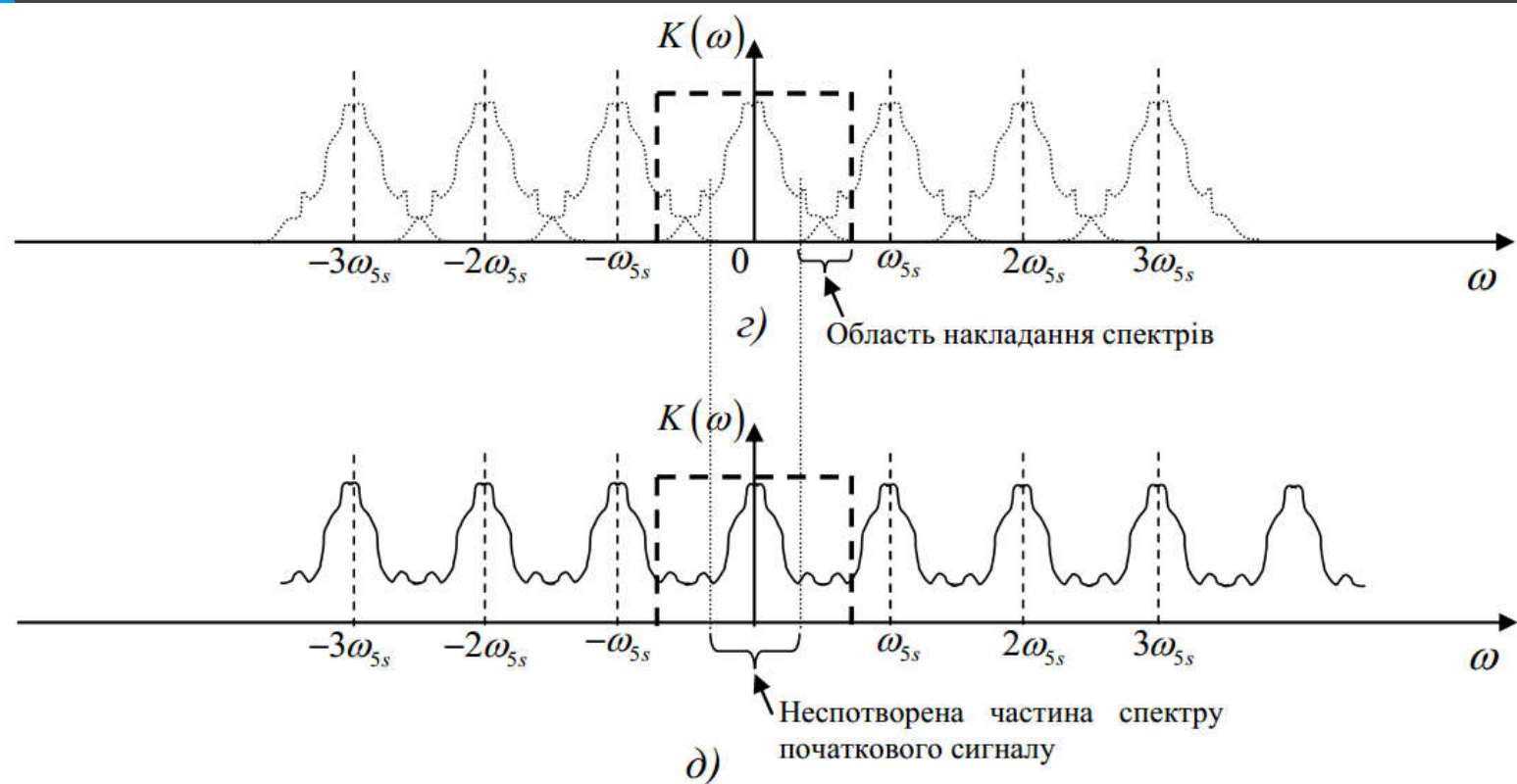
Aliasing – 1



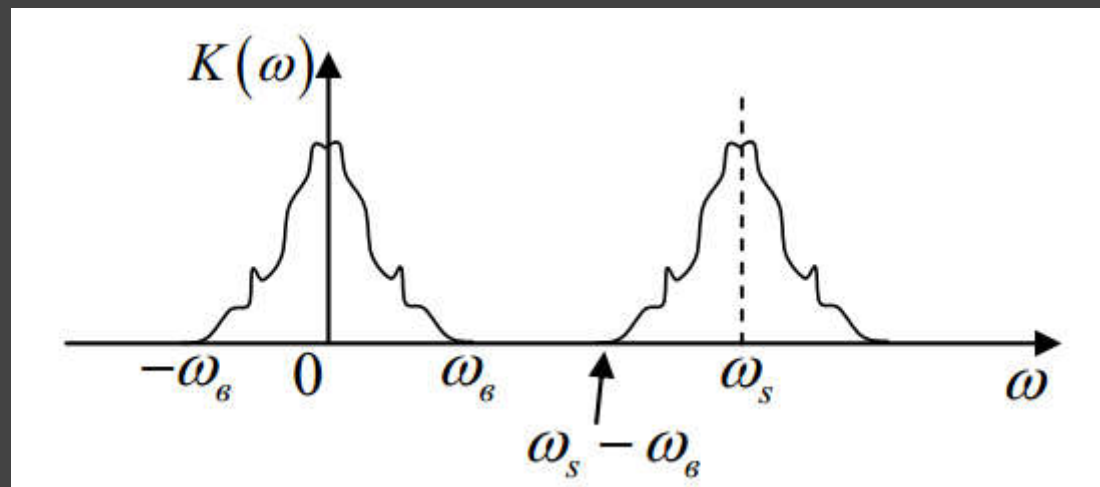
Aliasing – 2



Aliasing – 3

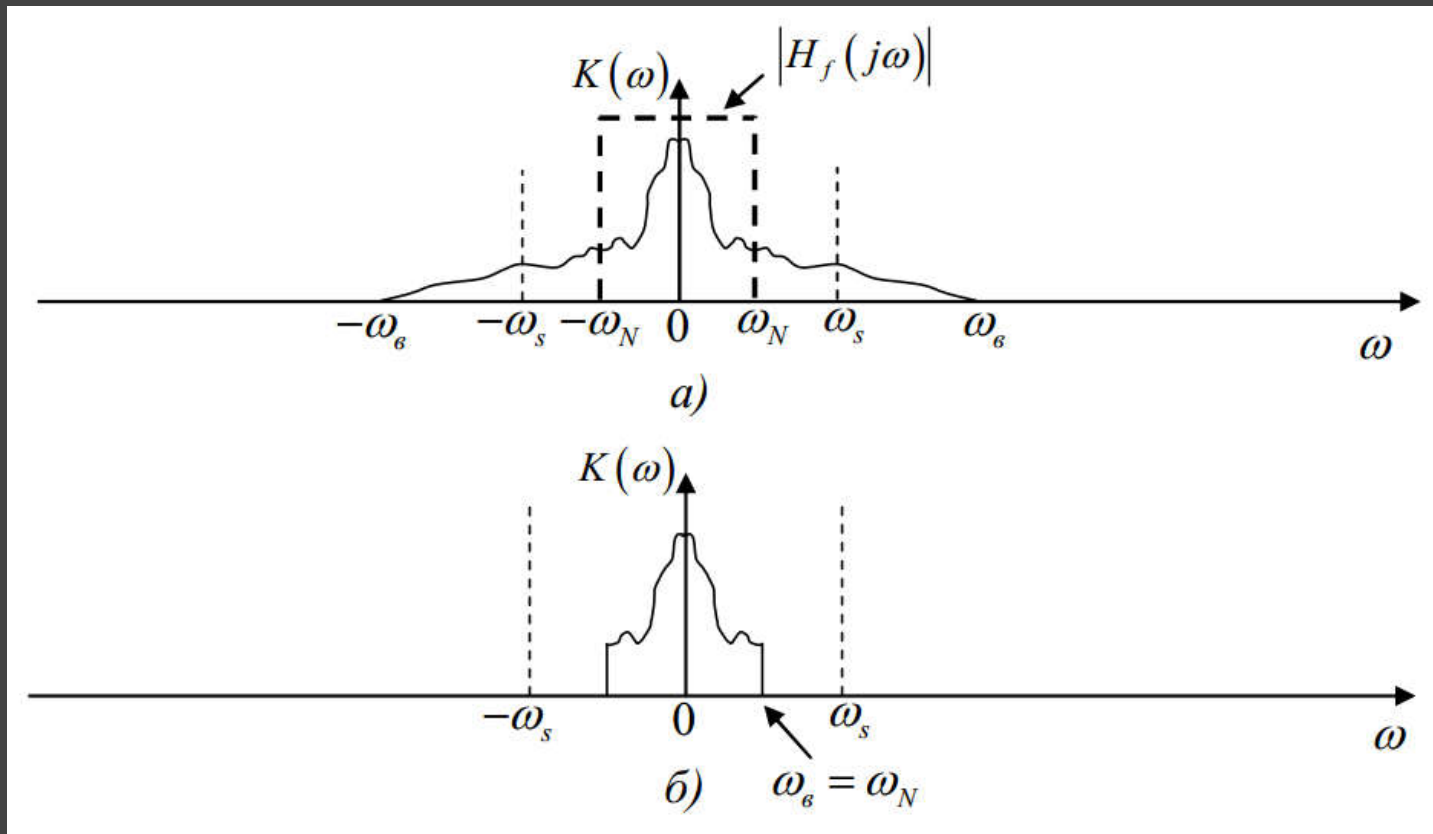


Kotelnikov-Shannon Theorem

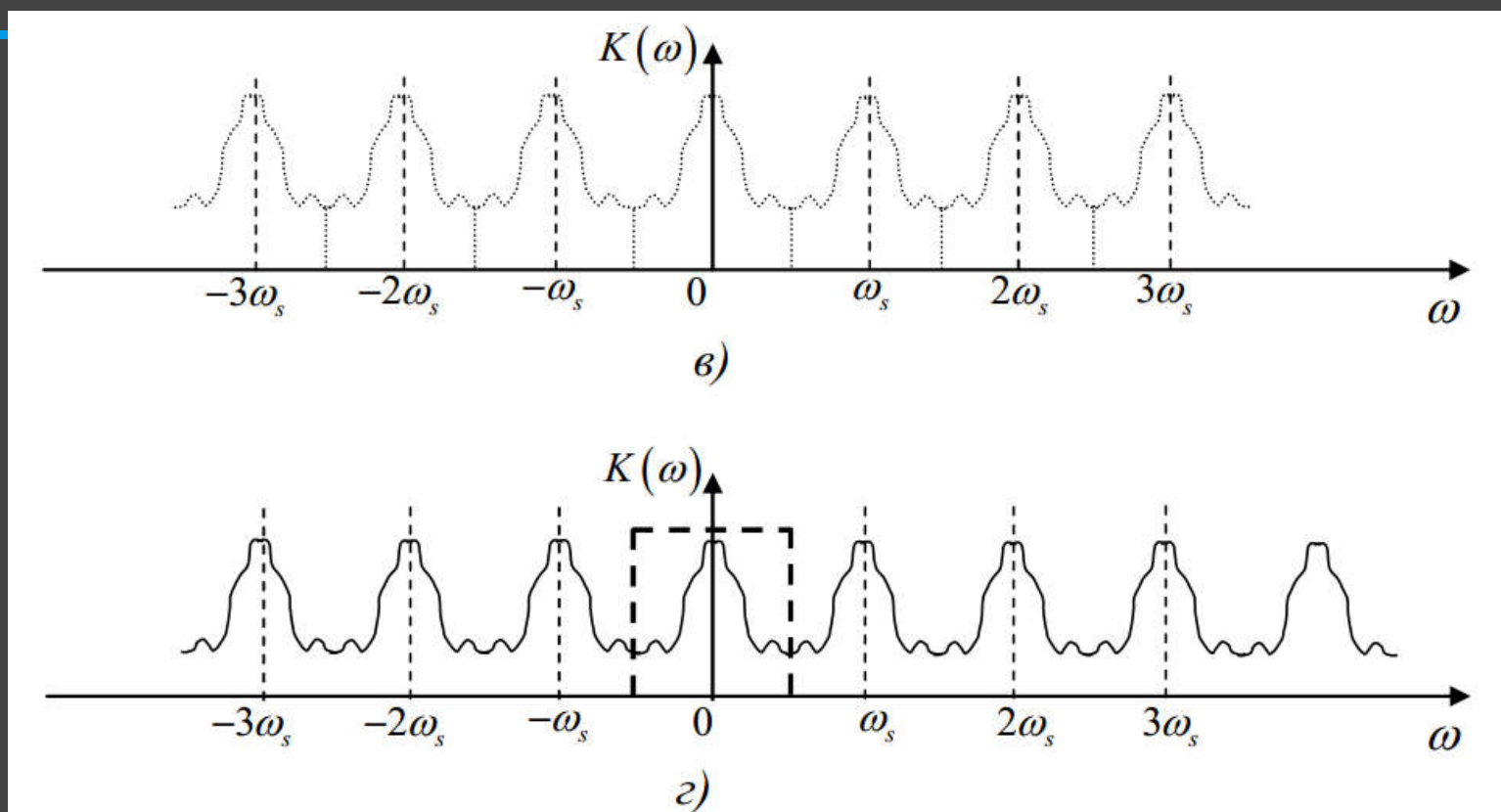


$$\omega_s - \omega_b > \omega_b, \quad \omega_s > 2\omega_b$$

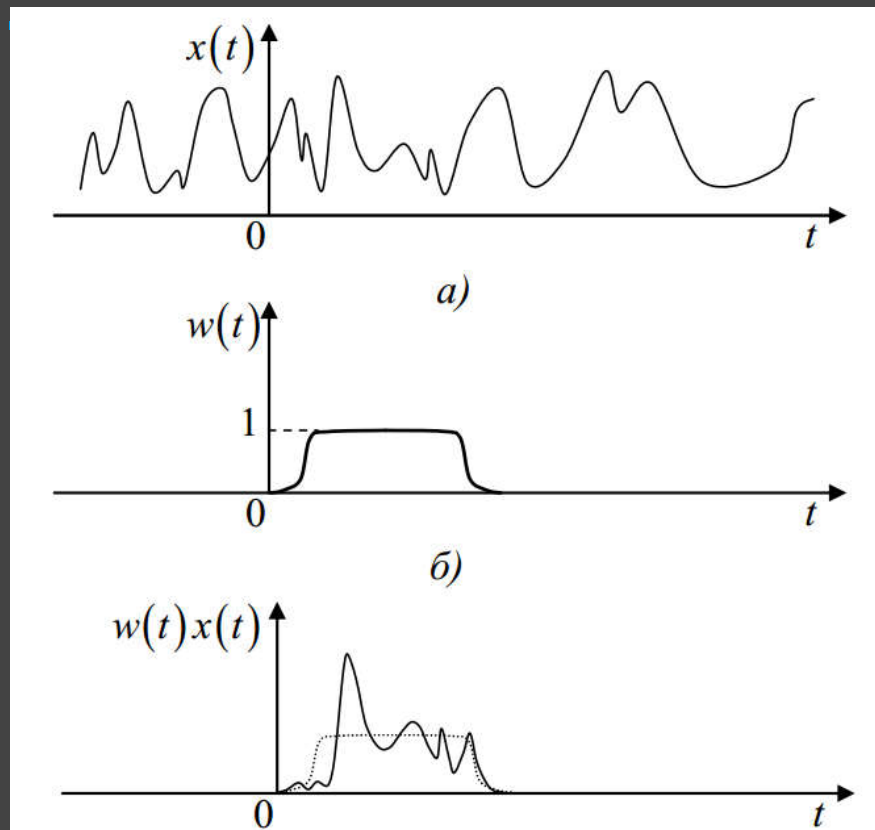
Preliminary filtration – 1



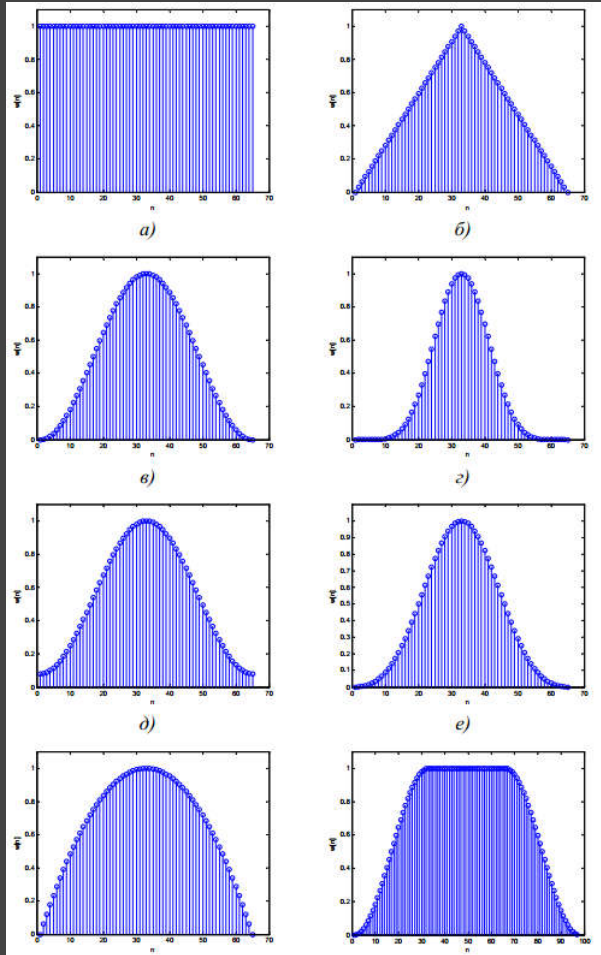
Preliminary filtration – 2



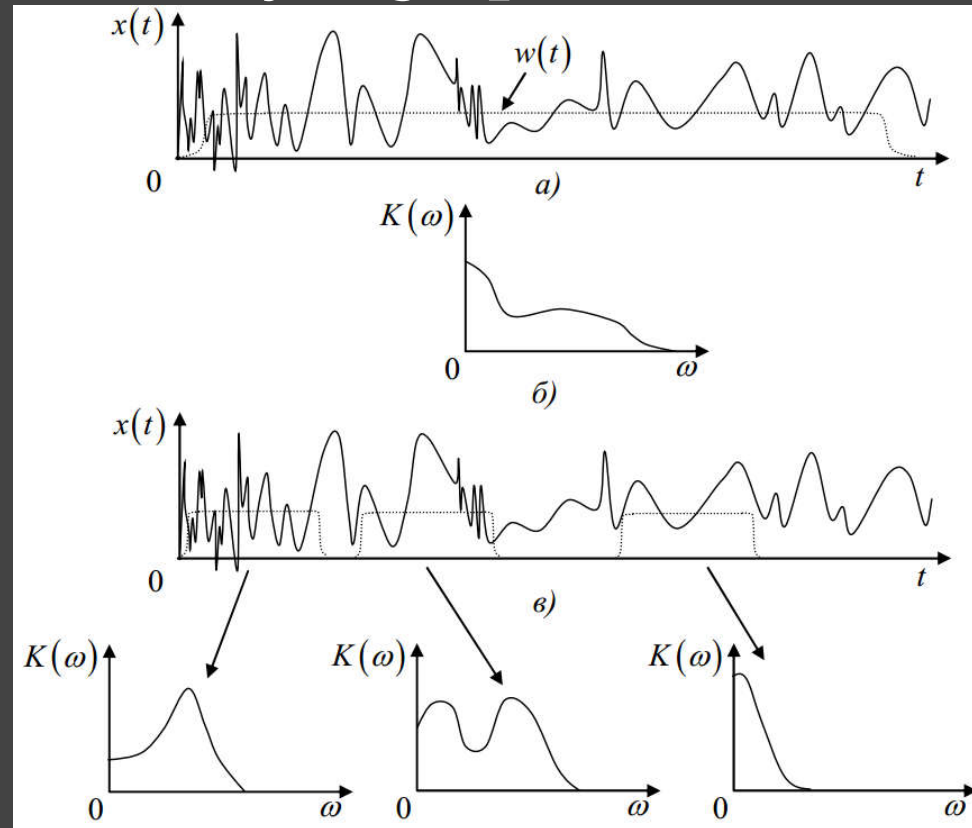
Windowed Fourier Transform – 1



$$F_w(\omega) = \int_{-\infty}^{\infty} x(t)w(t)e^{-j\omega t} dt,$$
$$c_w[m] = \sum_{n=0}^{N-1} x[n]w[n]e^{-2\pi j\frac{m}{N}n}.$$



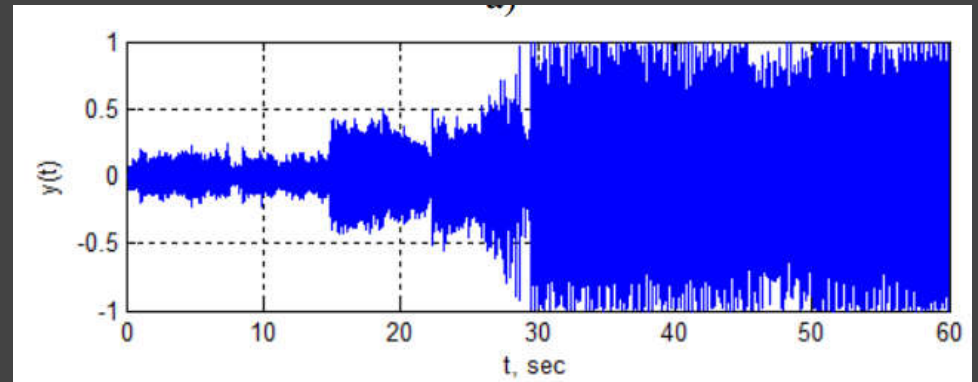
Signals with varying spectrum



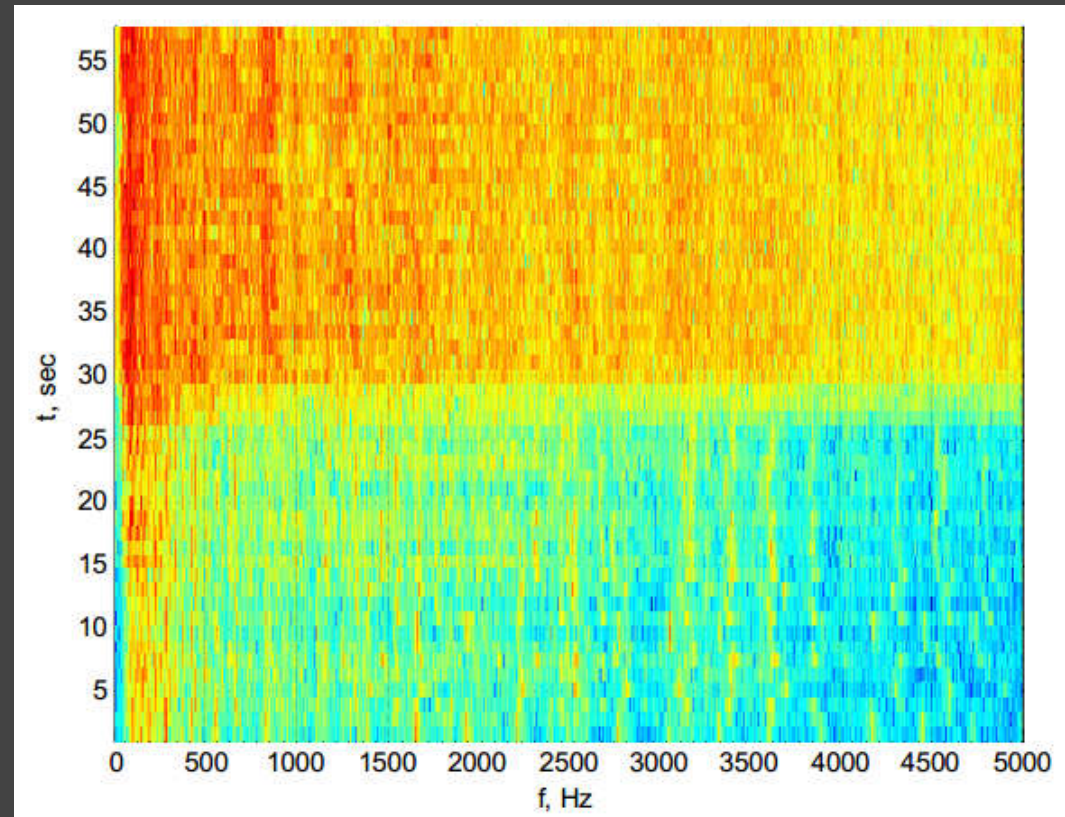
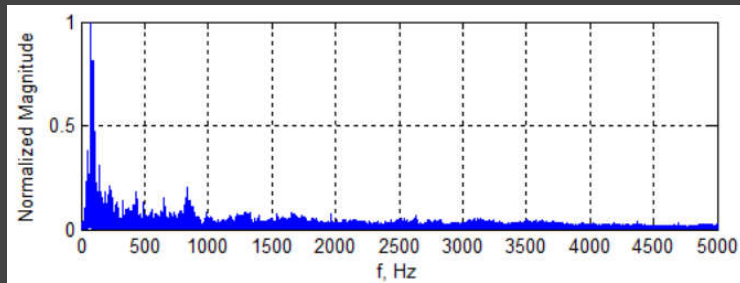
Time-frequency representation – 2

Moderate $\text{♩} = 130$

The image shows a musical score for guitar in 4/4 time, marked 'Moderate' with a tempo of 130 beats per minute. The score consists of four systems of music. Each system includes a standard musical staff with a treble clef and a guitar tablature staff below it. The tablature uses numbers 0-4 to indicate fret positions. Fretting instructions like 'let ring' and 'P.M.' are placed above the tablature. The piece features a consistent rhythmic pattern of eighth notes with a melodic line that changes slightly in each system.



Time-frequency representation – 4



Time-frequency representation – 3

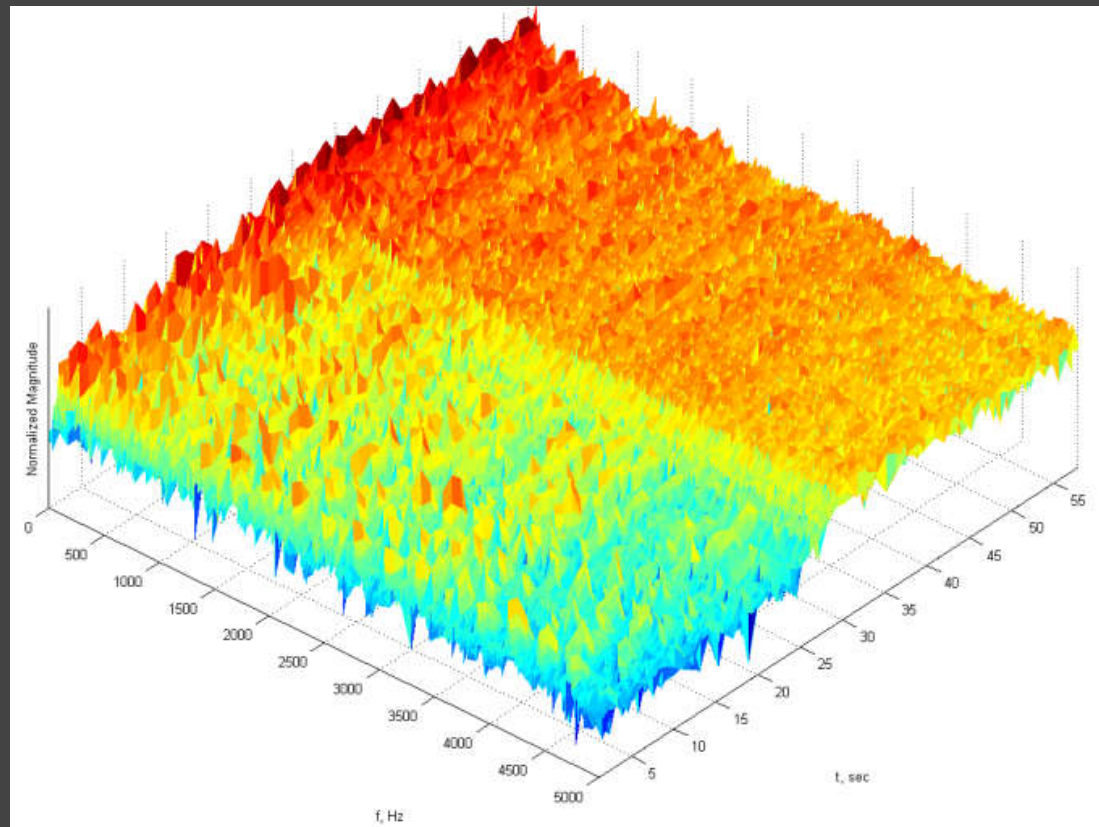
$$F_w(\omega, \tau) = \int_{-\infty}^{\infty} x(t) w(t - \tau) e^{-j\omega t} dt$$

$$c[m, k] = \sum_{n=0}^{N-1} x[n] w[n - k] e^{-2\pi j \frac{m}{N} n}$$

$$S_w(\omega, \tau) = \left| \int_{-\infty}^{\infty} x(t) w(t - \tau) e^{-j\omega t} dt \right|^2,$$

$$C_w[m, k] = \left| \sum_{n=0}^{N-1} x[n] w[n - k] e^{-2\pi j \frac{m}{N} n} \right|^2.$$

Time-frequency representation – 5

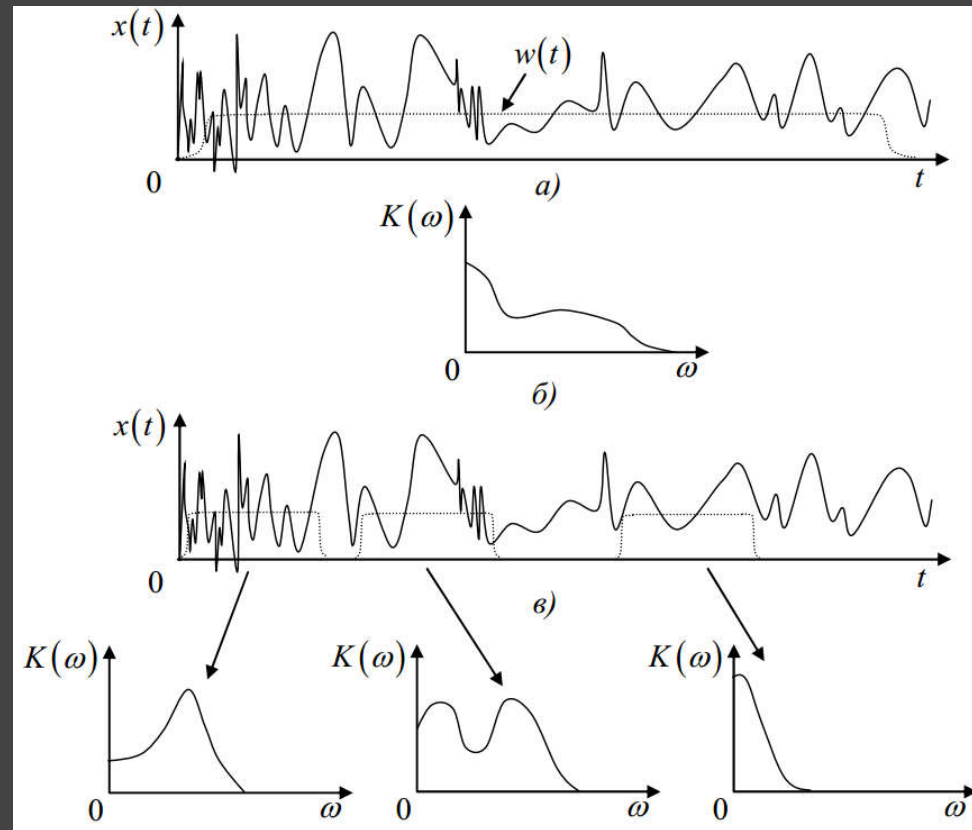


Wavelet transform – 1

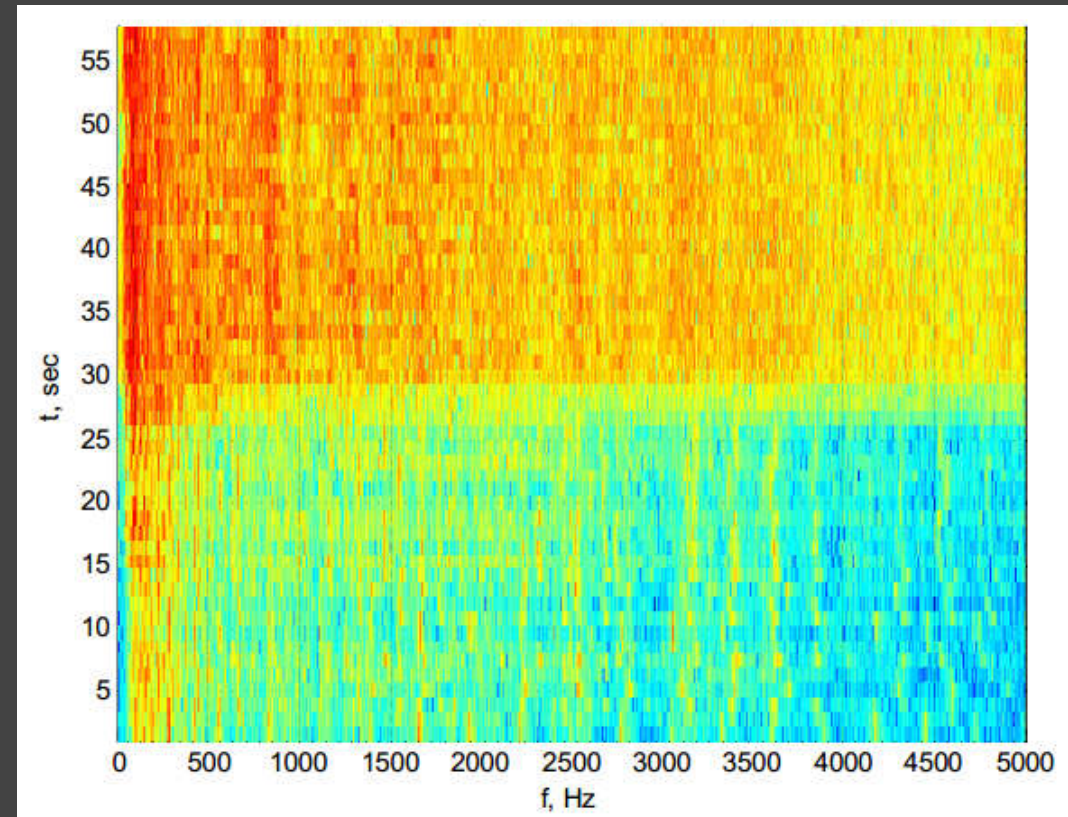
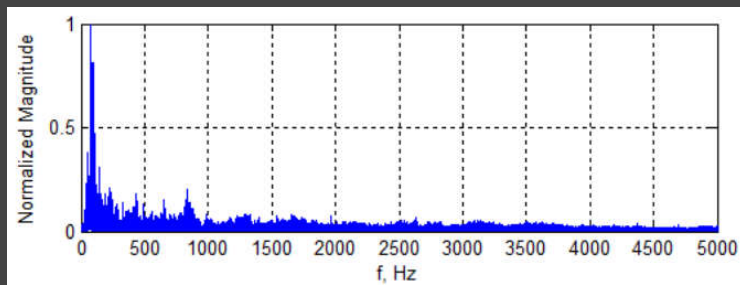
Drawbacks of Fourier transforms:

- Unknown intervals of **stationarity** (window length selection),
- Unknown moments of spectrum **change** (time shift selection),
- Mixed spectral **content** (sharp and slow waves).

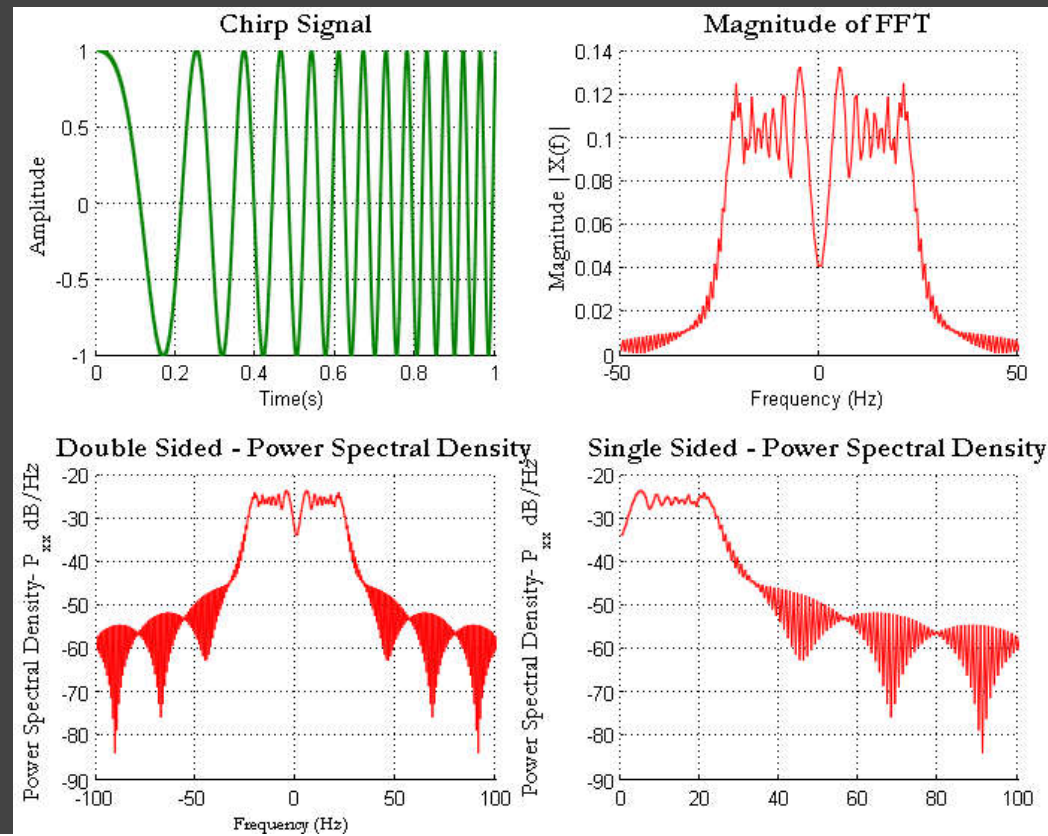
Signal with time-varying spectra



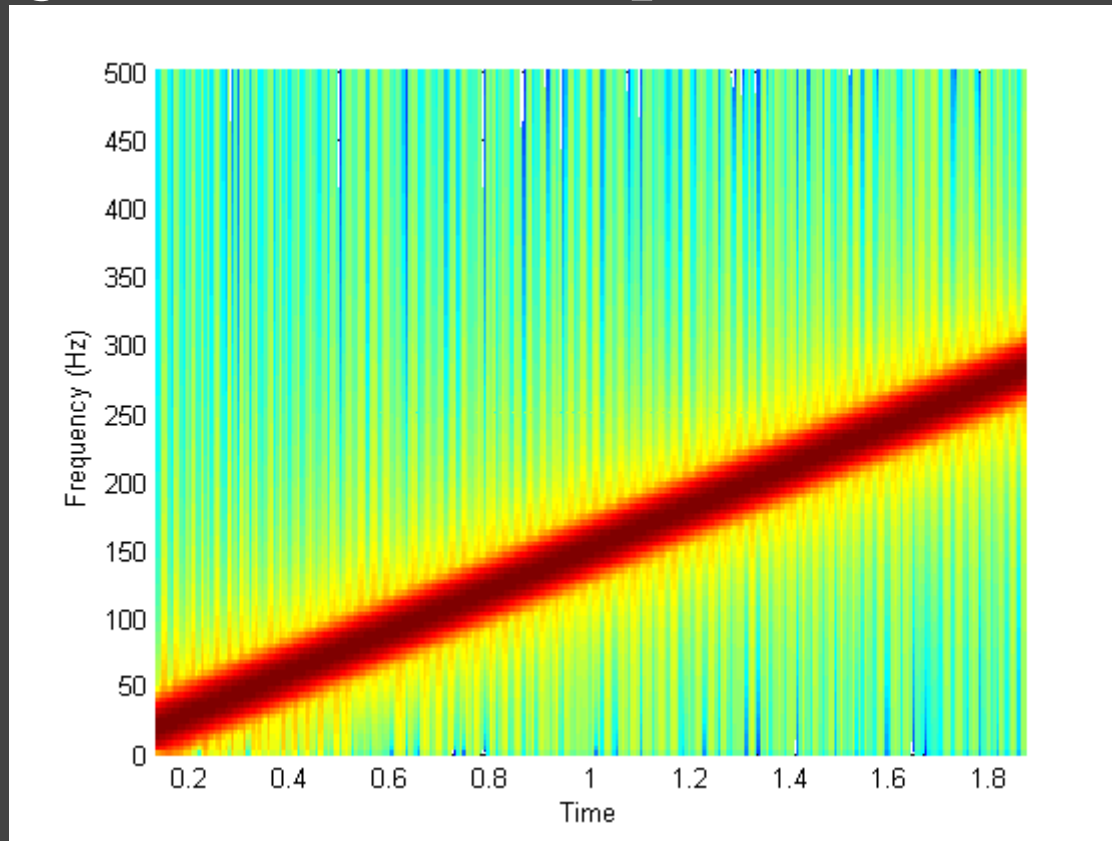
Time-frequency representation



Spectrum of the chirp



Spectrogram of the chirp



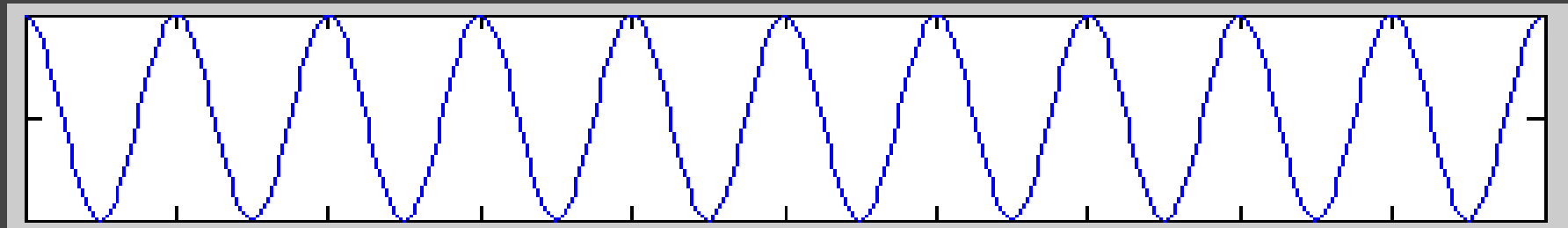
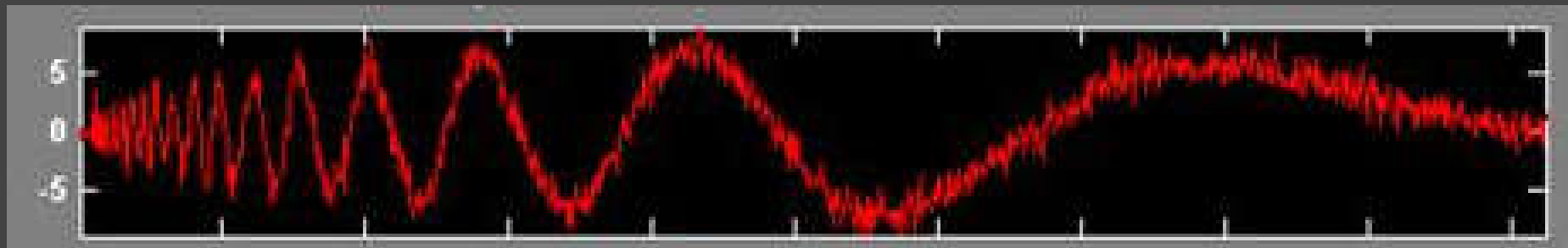
Limitations of Fourier Transform

- Unknown intervals of **stationarity** (window length selection),
- Unknown moments of spectrum **change** (time shift selection),
- Mixed spectral **content** (sharp and slow waves).

We lose time information: **when** in the signal did particular event take place.

We need the possibility to go along the signal and to analyze spectral content in different places separately, and to detect sharp bursts and slow changes.

Changes in spectrum – chirp signal



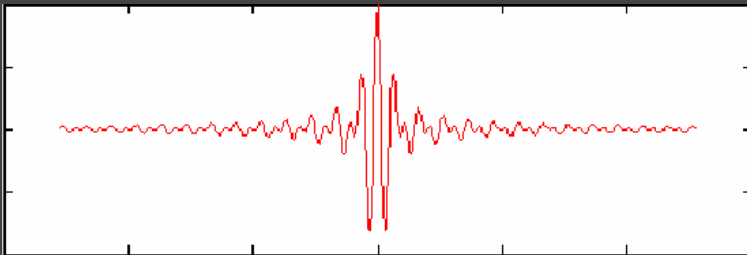
Wavelet Analysis

Wavelet analysis is the decomposition of a signal into a wave-shaped components of **constant shape, different durations and time positions**.

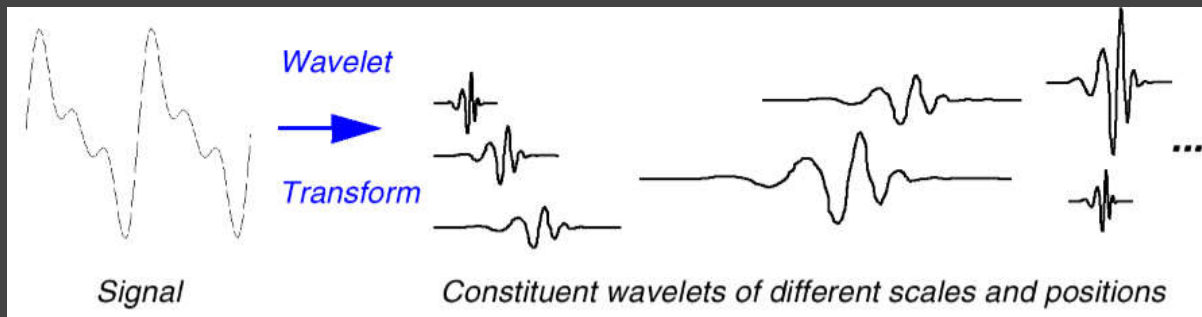
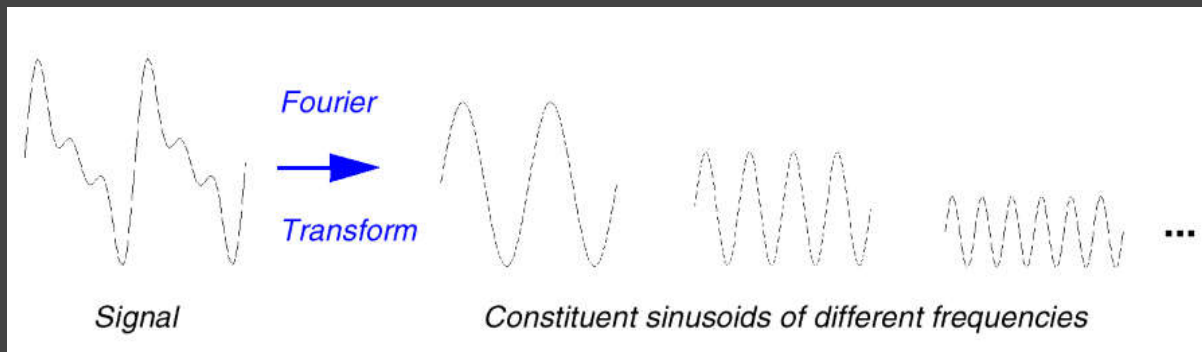
$$x(t) = \sum_n c_n \psi_n(t)$$

$$C_\psi = \int_0^{+\infty} \frac{|\Psi(\omega)|^2}{\omega} d\omega < +\infty$$

$$\|\psi(t)\| = 1$$



FT vs. WT



Continuous Wavelet Transform (CWT) – 1

$$\begin{aligned} W_{\psi}(a, \tau) &\equiv \langle x(t), \psi_{a, \tau}(t) \rangle = \\ &= \int_{-\infty}^{\infty} x(t) \psi_{a, \tau}^*(t) dt = \frac{1}{\sqrt{|a|}} \int_{-\infty}^{\infty} x(t) \psi^*\left(\frac{t - \tau}{a}\right) dt, \end{aligned}$$

$$\psi_{a, \tau}(t) \equiv |a|^{-\frac{1}{2}} \psi\left(\frac{t - \tau}{a}\right)$$

CWT – 2

Calderon-Grossman-Morlet theorem:

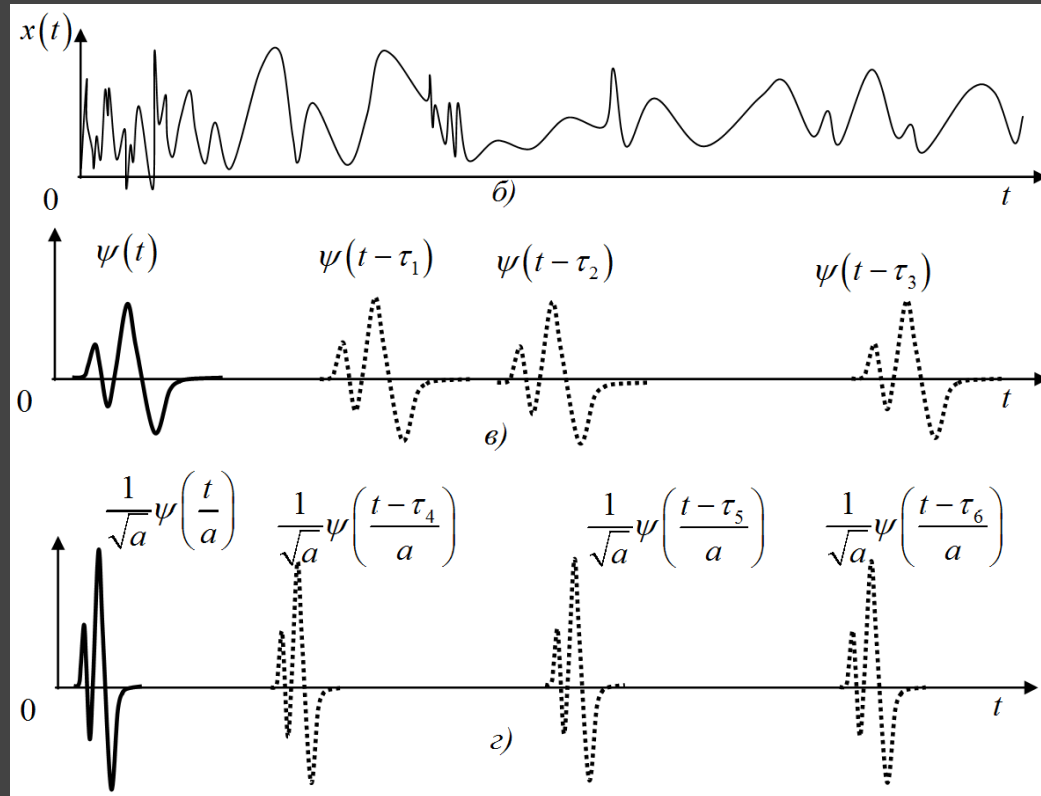
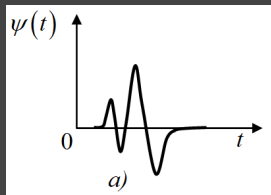
$$\begin{aligned}x(t) &= \frac{1}{C_\psi} \int_0^{+\infty} \int_{R^+ / 0} \langle x(t), \psi_{a,\tau}(t) \rangle \psi_{a,\tau}(t) d\tau \frac{da}{a^2} = \\ &= \frac{1}{C_\psi} \int_0^{+\infty} \int_{R^+ / 0} W_\psi(a, \tau) \frac{1}{\sqrt{a}} \psi\left(\frac{t-\tau}{a}\right) d\tau \frac{da}{a^2}.\end{aligned}$$

CWT – 3. Scalogram

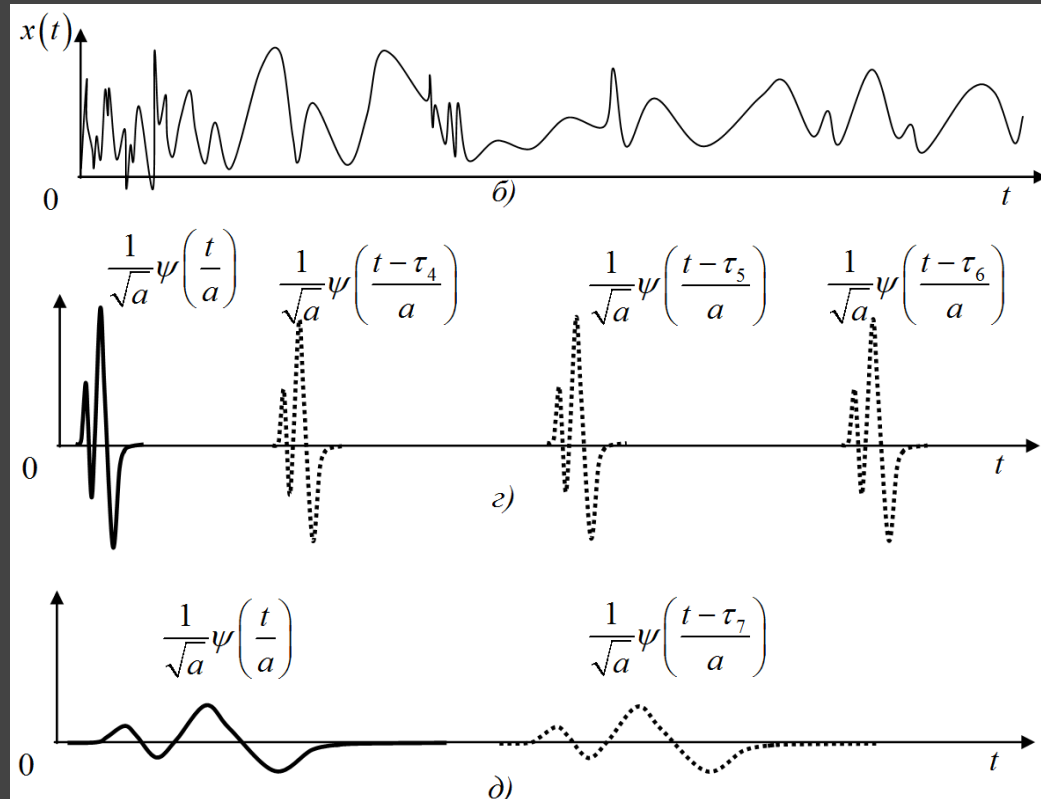
$$\int_{-\infty}^{+\infty} |x(t)|^2 dt = \frac{1}{C_{\psi}} \int_0^{+\infty} \int_{-\infty}^{+\infty} |W_{\psi}(a, \tau)|^2 d\tau \frac{da}{a^2}$$

$$E(a, \tau) = |W_{\psi}(a, \tau)|^2$$

CWT algorithm

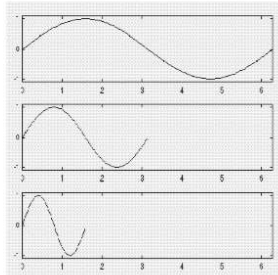


CWT algorithm



Scaling

- Wavelet analysis produces a time-scale view of the signal.
- Scaling** means stretching or compressing of the signal.
- scale factor (a) for sine waves:

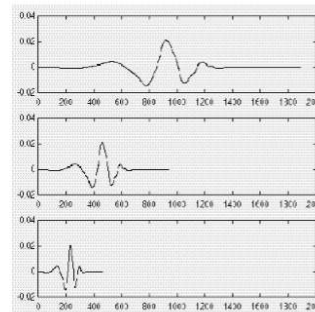


$$f(t) = \sin(t) ; a = 1$$

$$f(t) = \sin(2t) ; a = \frac{1}{2}$$

$$f(t) = \sin(4t) ; a = \frac{1}{4}$$

- Scale factor works exactly the same with wavelets:



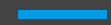
$$f(t) = \Psi(t) ; a = 1$$

$$f(t) = \Psi(2t) ; a = \frac{1}{2}$$

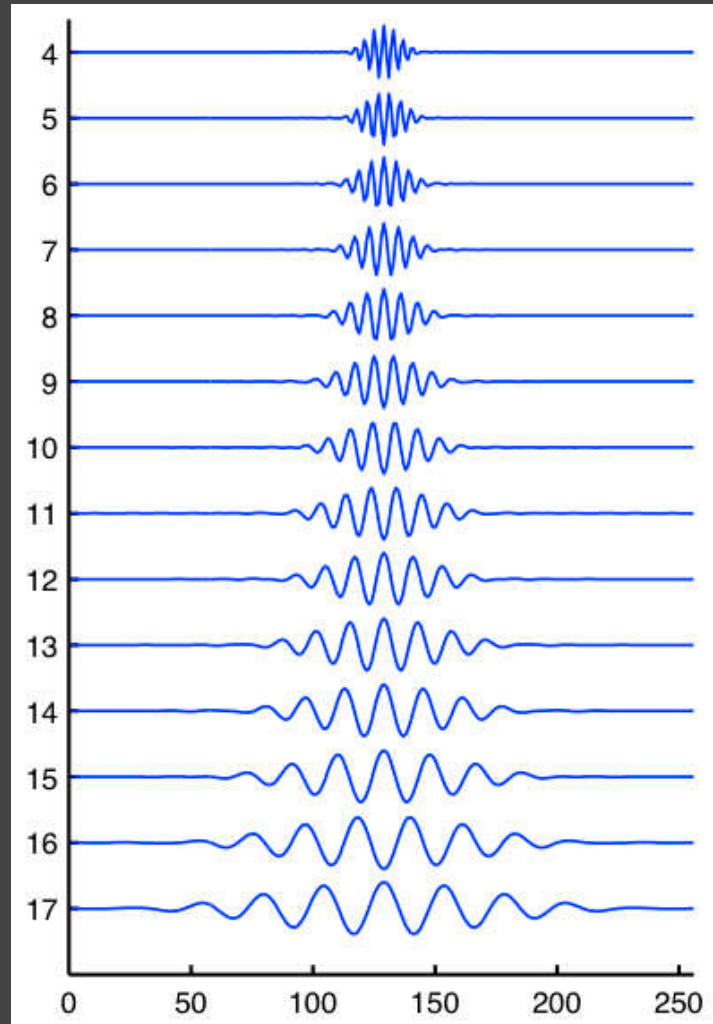
$$f(t) = \Psi(4t) ; a = \frac{1}{4}$$

- Scale
 - $S > 1$: dilate the signal
 - $S < 1$: compress the signal
- Low Frequency -> High Scale -> Non-detailed Global View of Signal -> Span Entire Signal
- High Frequency -> Low Scale -> Detailed View Last in Short Time
- Only Limited Interval of Scales is Necessary

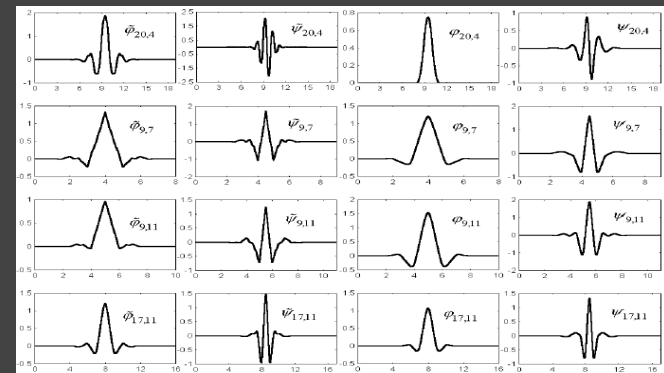
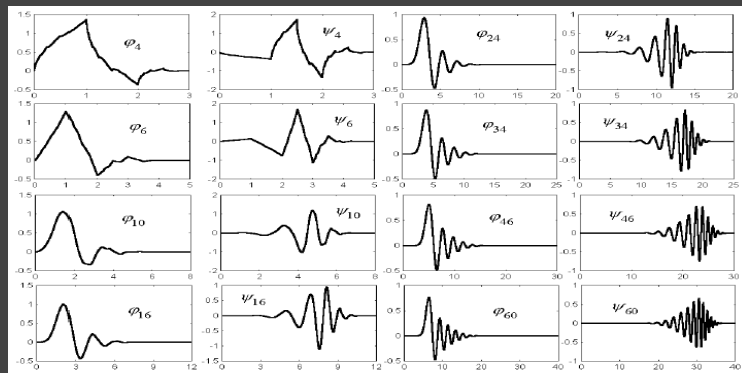
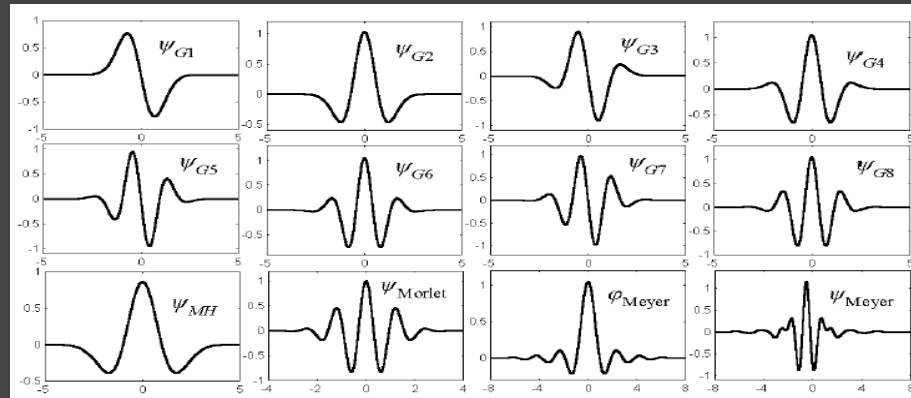
Scaled wavelets



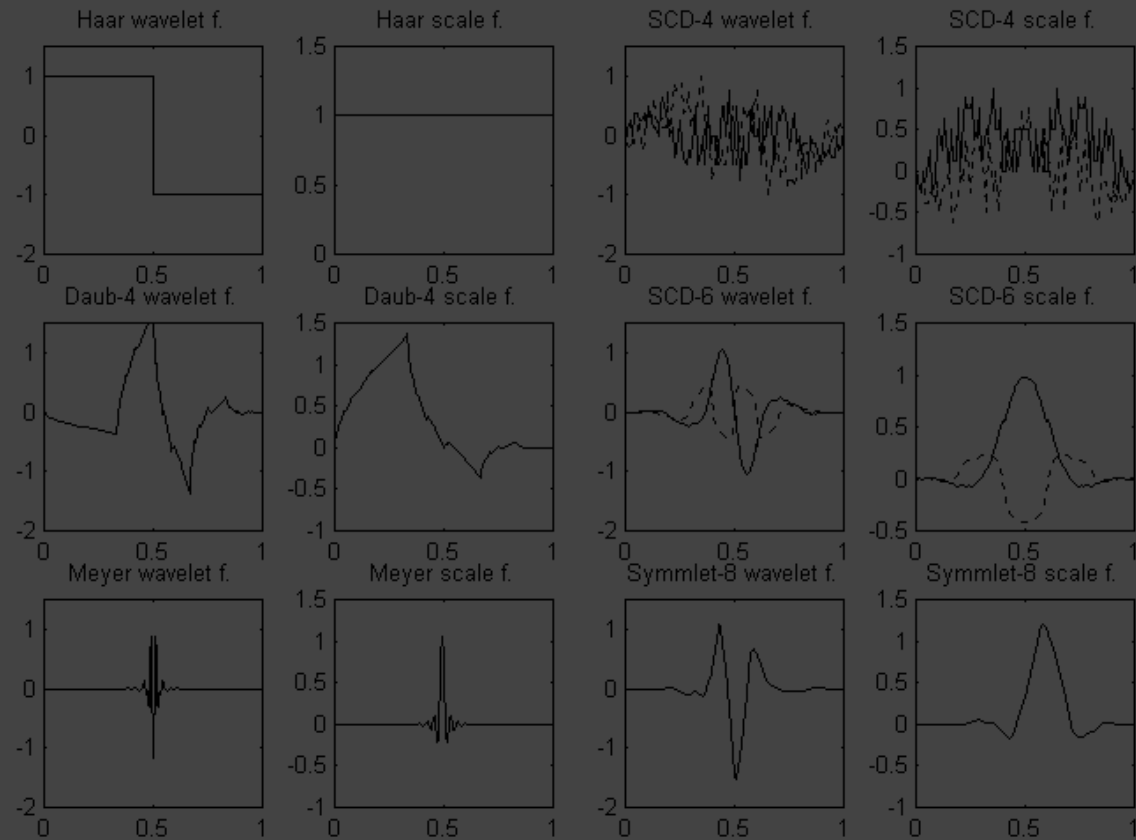
Compactly supported components



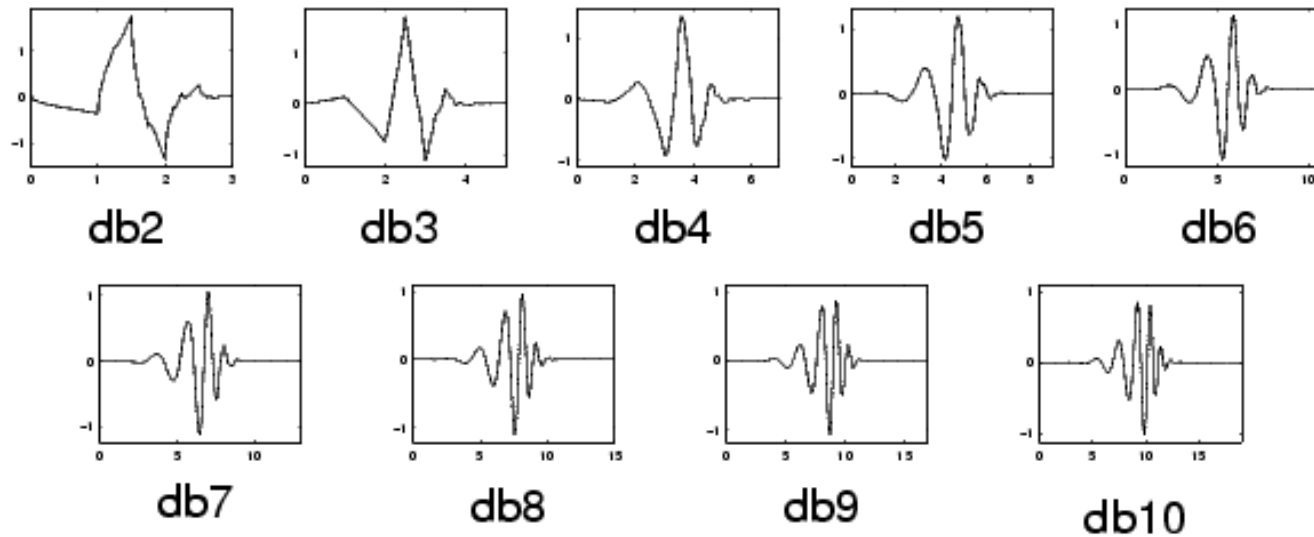
Mother Functions



Wavelet mother functions



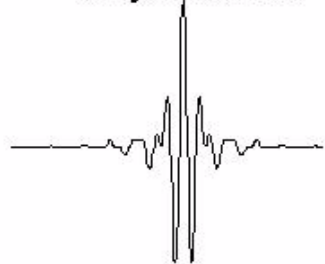
Daubechies wavelet family



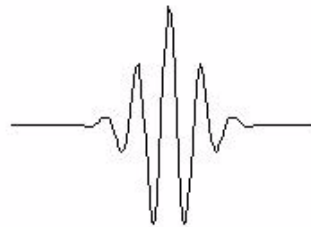
Gaussian Wavelets



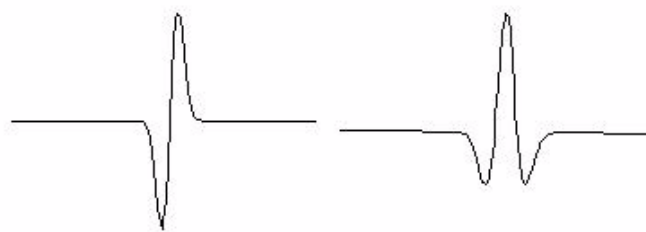
Meyer Wavelet



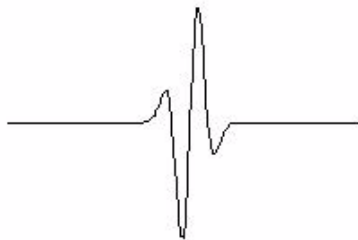
Morlet Wavelet



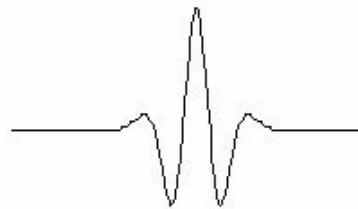
1st Gaussian derivative 2nd Gaussian derivative



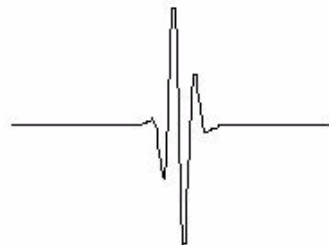
3rd Gaussian derivative



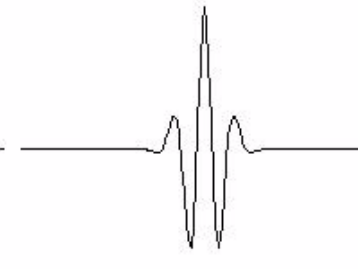
4th Gaussian derivative



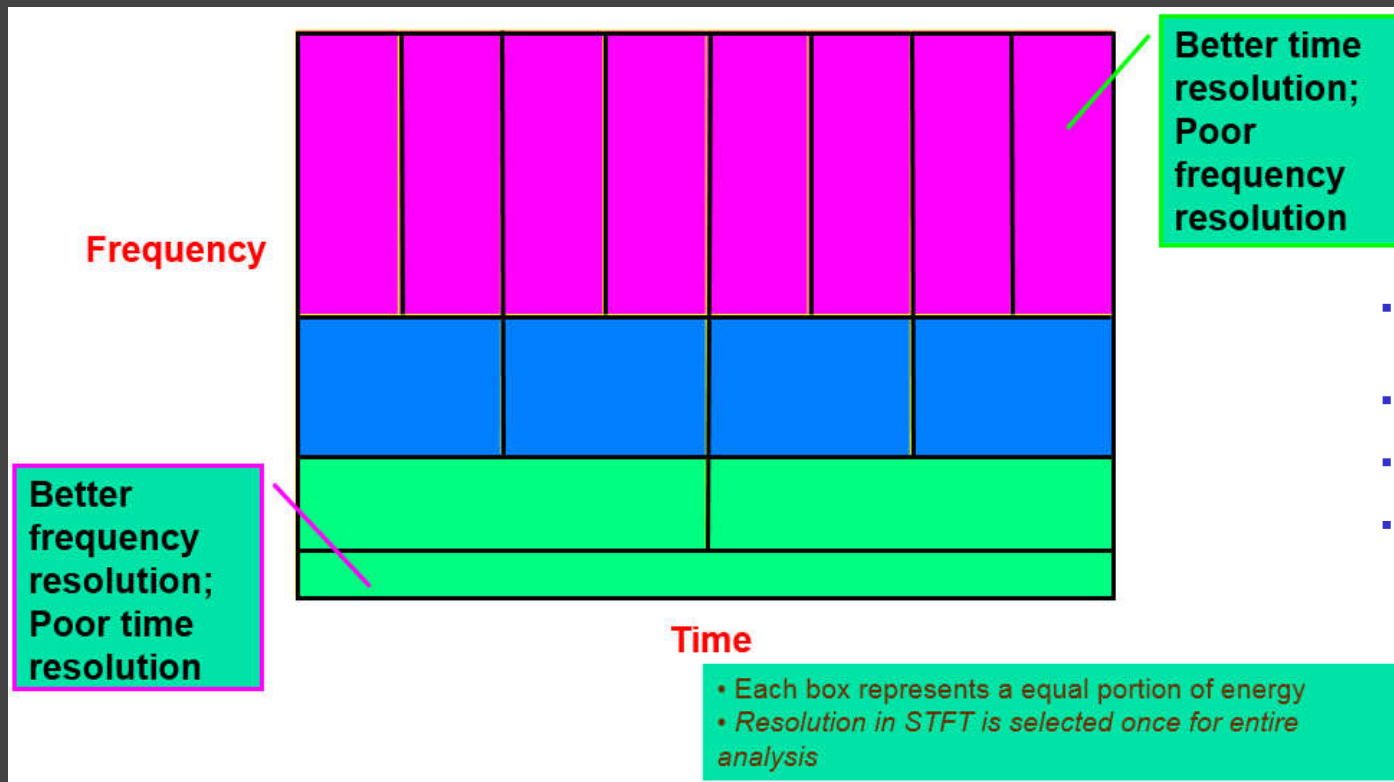
5th Gaussian derivative



6th Gaussian derivative

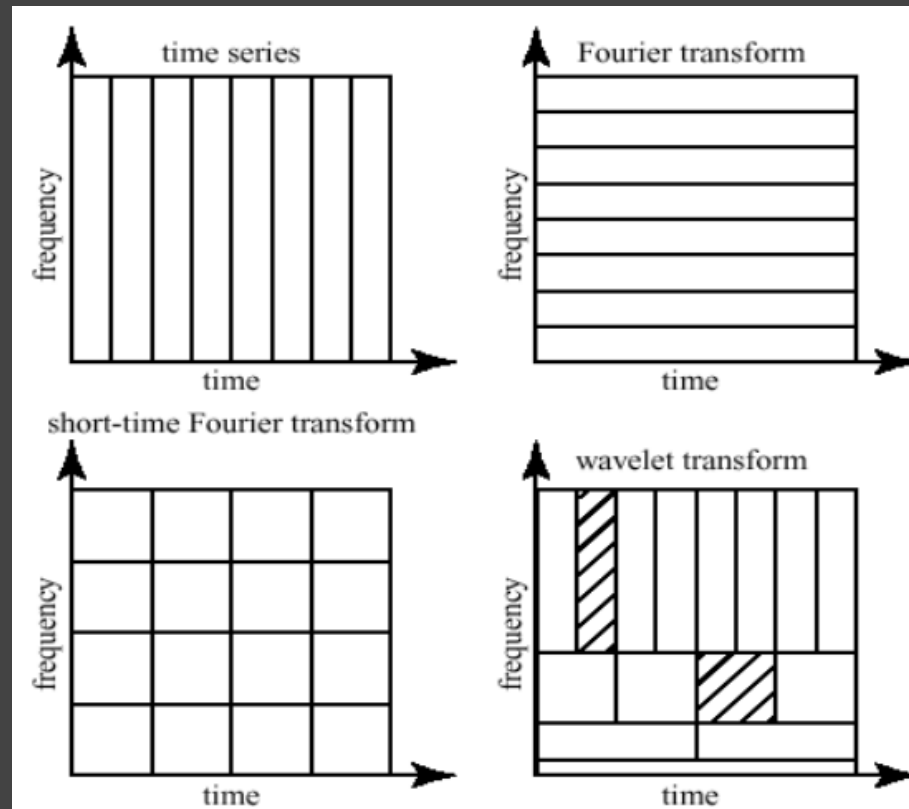


Time-scale resolution



- Scale
 - $S > 1$: dilate the signal
 - $S < 1$: compress the signal
- Low Frequency -> High Scale -> Non-detailed Global View of Signal -> Span Entire Signal
- High Frequency -> Low Scale -> Detailed View Last in Short Time
- Only Limited Interval of Scales is Necessary

Time-scale (frequency) resolution



CWT discretization

- It is Necessary to Sample the Time-Frequency (scale) Plane.
- At High Scale s (Lower Frequency f), the Sampling Rate N can be Decreased.
- The Scale Parameter s is Normally Discretized on a Logarithmic Grid.
- The most Common Value is 2.
- The Discretized CWT is not a True Discrete Transform

- Discrete Wavelet Transform (DWT)
 - Provides sufficient information both for analysis and synthesis
 - Reduce the computation time sufficiently
 - Easier to implement
 - Analyze the signal at different frequency bands with different resolutions
 - Decompose the signal into a coarse approximation and detail information

Discrete Wavelet Transform

- Suppose that $x[n]$ is a square-summable sequence, that is $x[n] \in \ell_2(\mathbb{Z})$
- Orthonormal expansion of $x[n]$ is of the form

$$x[n] = \sum_{k \in \mathbb{Z}} \langle \varphi_k[l], x[l] \rangle \varphi_k[n] = \sum_{k \in \mathbb{Z}} X[k] \varphi_k[n] \quad \Longrightarrow \quad \|x\|^2 = \|X\|^2$$

- Where $X[k] = \langle \varphi_k[l], x[l] \rangle = \sum_l \varphi_k^*[n] x[l]$

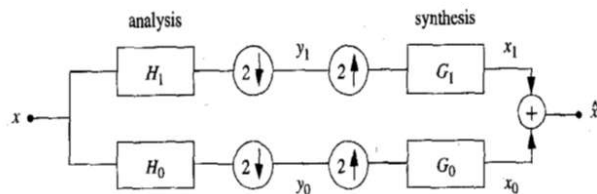
is the transform of $x[n]$

- The basis functions φ_k satisfy the orthonormality constraint

$$\langle \varphi_k[n], \varphi_l[n] \rangle = \delta[k - l]$$

Two-channel filter banks

- Filter bank is the building block of discrete-time wavelet transform
- For 1-D signals, two-channel filter bank is depicted below



- For perfect reconstruction filter banks we have

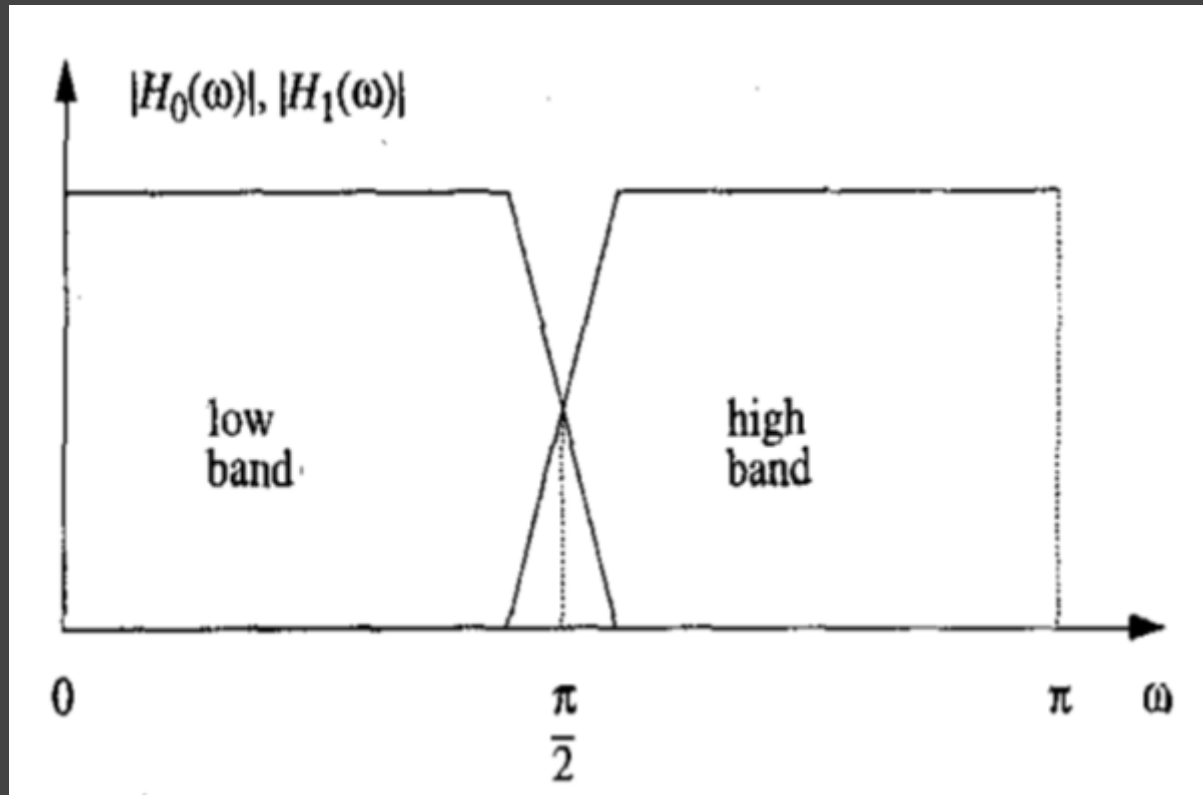
$$\hat{x} = x$$

- In order to achieve perfect reconstruction the filters should satisfy

$$\begin{cases} g_0[n] = -h_0[-n] \\ g_1[n] = h_1[-n] \end{cases}$$

- Thus if one filter is lowpass, the other one will be highpass

FR of filter pair



Orthogonal Filters

- To have orthogonal wavelets, the filter bank should be orthogonal
- The orthogonal condition for 1-D two-channel filter banks is

$$g_1[n] = (-1)^n g_0[-n+1]$$

- Given one of the filters of the orthogonal filter bank, we can obtain the rest of the filters

Haar filter bank

- The simplest orthogonal filter bank is Haar

- The lowpass filter is

$$h_0[n] = \begin{cases} \frac{1}{\sqrt{2}}, & n=0, -1 \\ 0, & \text{otherwise} \end{cases}$$

- And the highpass filter

$$h_1[n] = \begin{cases} \frac{1}{\sqrt{2}}, & n=0 \\ -\frac{1}{\sqrt{2}}, & n=-1 \\ 0, & \text{otherwise} \end{cases}$$

- The lowpass output is

$$y_0[k] = h_0[n] * x[n] \Big|_{n=2k} = \sum_{l \in \mathbb{Z}} h_0[l] x[2k-l] = \frac{1}{\sqrt{2}} x[2k] + \frac{1}{\sqrt{2}} x[2k+1]$$

- And the highpass output is

$$y_1[k] = h_1[n] * x[n] \Big|_{n=2k} = \sum_{l \in \mathbb{Z}} h_1[l] x[2k-l] = \frac{1}{\sqrt{2}} x[2k] - \frac{1}{\sqrt{2}} x[2k+1]$$

Time-reversal filters

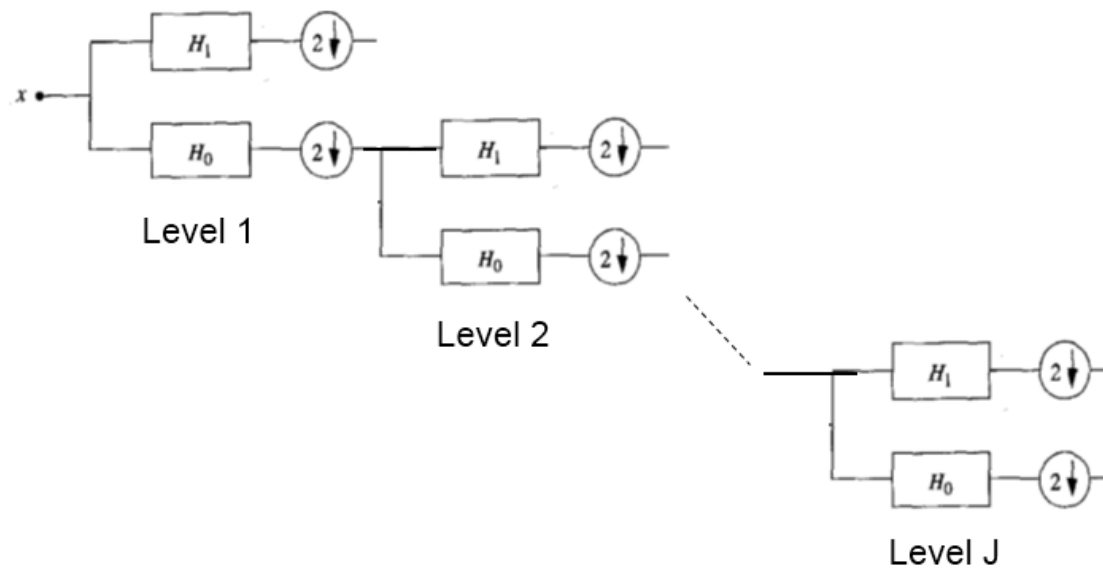
- Since $y_0[k] = X[2k]$ and $y_1[k] = X[2k + 1]$, the filter bank implements Haar expansion
- Note that the analysis filters are time-reversed versions of the basis functions

$$h_0[n] = \varphi_0[-n] \qquad h_1[n] = \varphi_1[-n]$$

since convolution is an inner product followed by time-reversal

DWT – 1

- We can construct discrete WT via iterated (octave-band) filter banks
- The analysis section is illustrated below



DWT – 2

- And the synthesis section is illustrated here
- If $h_i[n]$ is an orthogonal filter and $g_i[n] = h_i[-n]$, then we have an orthogonal wavelet transform

